

Alarm Gateway Object for Wonderware Application Server

**User Guide
Ver 1.x Rev 1.12
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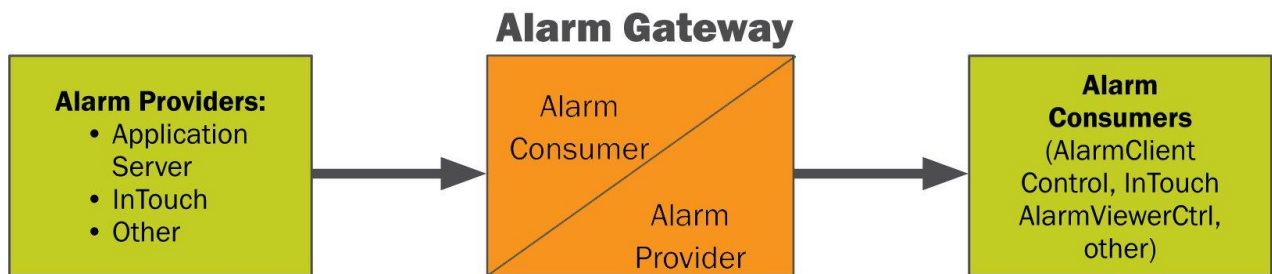
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Alarm Gateway Object for Wonderware Application Server

Introduction

The **Alarm Gateway Object** (Alarm Gateway) is a basic component of Wonderware Finland **Alarm Extension Pack** and provides the functionality to create separate configurable Alarm Provider for alarms coming from Wonderware Application Server (WAS) and/or other Alarm Providers compatible with Wonderware Alarm System:



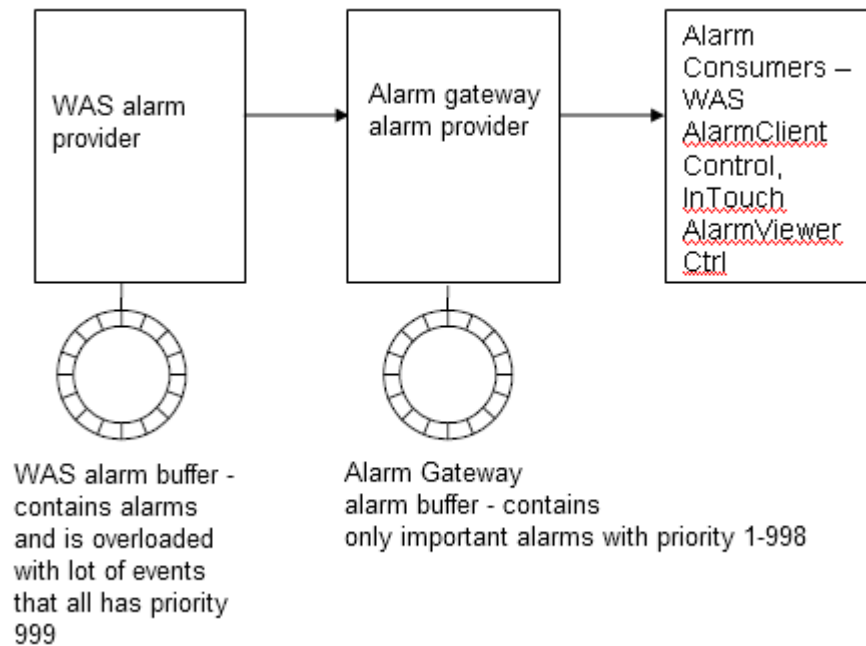
Alarm Gateway supports advanced alarm filtering, mimic and shelved alarms, possibilities to use and modify the user defined fields and event priority fields. Avoids alarm loss and duplicated alarms in high loaded systems. Supports functionality to send/receive alarms to/from Wonderware alarming system from/to UReason Alarm Management system. The Alarm Gateway Object is developed by using Wonderware Distributed Alarm Toolkit.

The Alarm Gateway can be used to solve, for example, the following tasks:

Avoid alarm loss in high loaded systems:

WAS Historical alarms and events are stored in a circular buffer, where the oldest entries are discarded to make room for new ones, so in case there generated a lot of events then important alarms can be lost.

By using the Alarm Gateway, it is possible to store all important alarms in separate Alarm Gateway buffer - that can be done by querying alarms/events only with priorities from 1 to 998:



Note: Alarm Gateway alarm buffer can contain about 6000-7000 alarms. The total number of stored alarms depends on size of alarms.

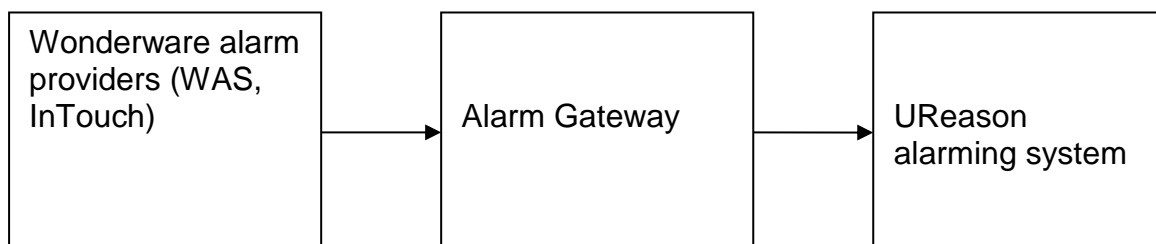
Change the event priority:

WAS alarming system does not provide possibility to configure event priority - all events have built-in priority 999.

By using Alarm Gateway, it is possible to change the event priority by using the `setPriority` custom attribute. For more information see the “Custom attributes” section “`setPriority`” later in this User Guide.

Connect to UReason alarming system:

Alarm Gateway can send alarms/events from Wonderware alarming system to UReason alarming system. For more information see “UReason gateway” section later in this User Guide.



Installing the Alarm Gateway Object

Hardware requirements

The Alarm Gateway Object has the same hardware requirements as Wonderware Application Server. It is strongly recommended to have computer at least with 2 GHz or faster processor, 64-bit. A multi-core processor is also strongly recommended. The Intel Itanium 2 processor is not supported.

Software requirements

The Wonderware **Application Server 3.1** version or later is supported.

Content of delivery package

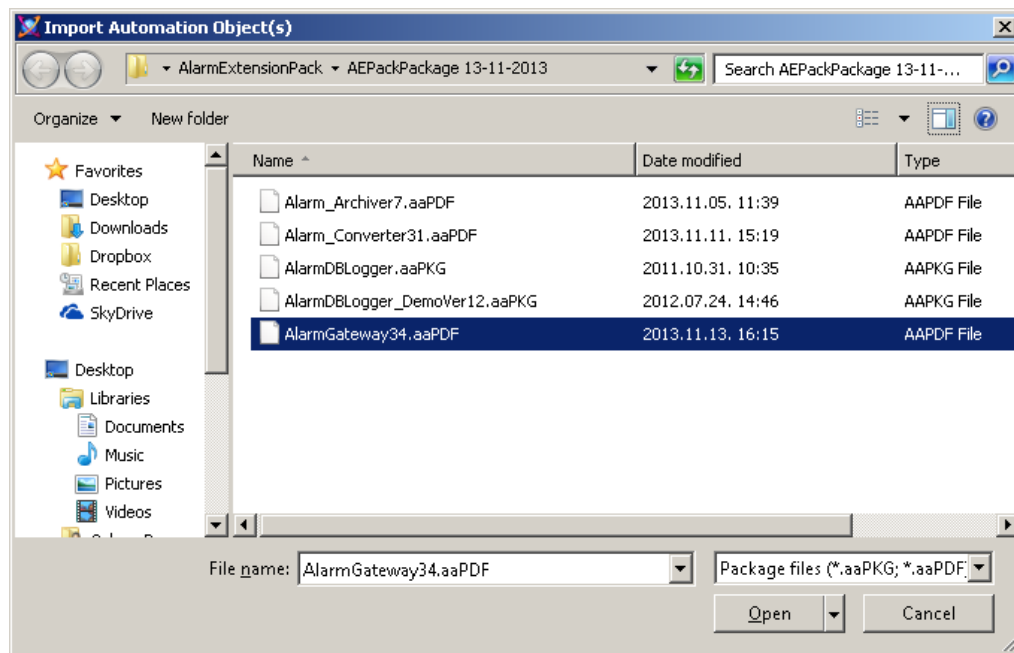
The Alarm Gateway Object can be delivered: 1) included in Wonderware Finland Alarm Extension Pack or 2) as a separate package. The following are Alarm Gateway Object files:

- **AlarmGatewayxx.aaPDF** - Alarm Gateway Object standard description file containing the implementation code for a base template, where xx is the current version of Alarm Gateway Object
- **AlarmGateway.aaDEF** - Alarm Gateway Object definition file
- **P185m112.pdf** – Alarm Gateway Object User Manual (this document)

Installing standalone object

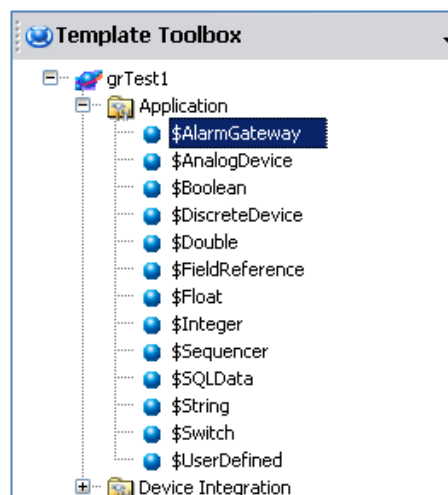
Object import

- 1) Copy **Alarm Gateway** Object files to some folder, e.g. to C:/Install.
- 2) Start **ArchestrA IDE** and import the **AlarmGatewayxx.aaPDF** file (xx is the current version of Alarm Gateway Object) to a new/existing galaxy (in the further explanation we will assume the new galaxy **grTest1** is used):



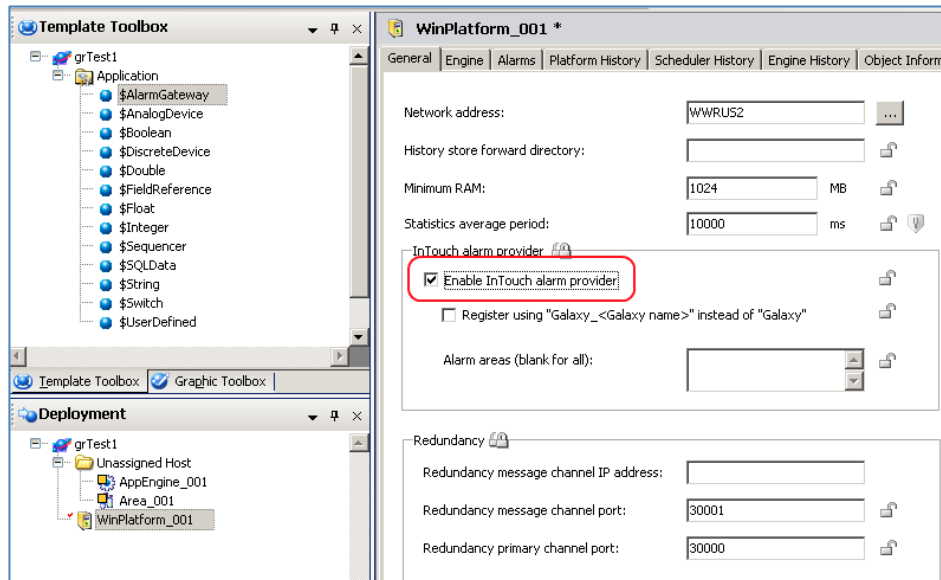
Note: If you are using existing galaxy and there is already deployed older Alarm Gateway object version, then please follow the upgrade instructions from **Object upgrade procedure** section at the end of this manual.

- 3) After importing, the **\$AlarmGateway** template is added to Template Toolbox:

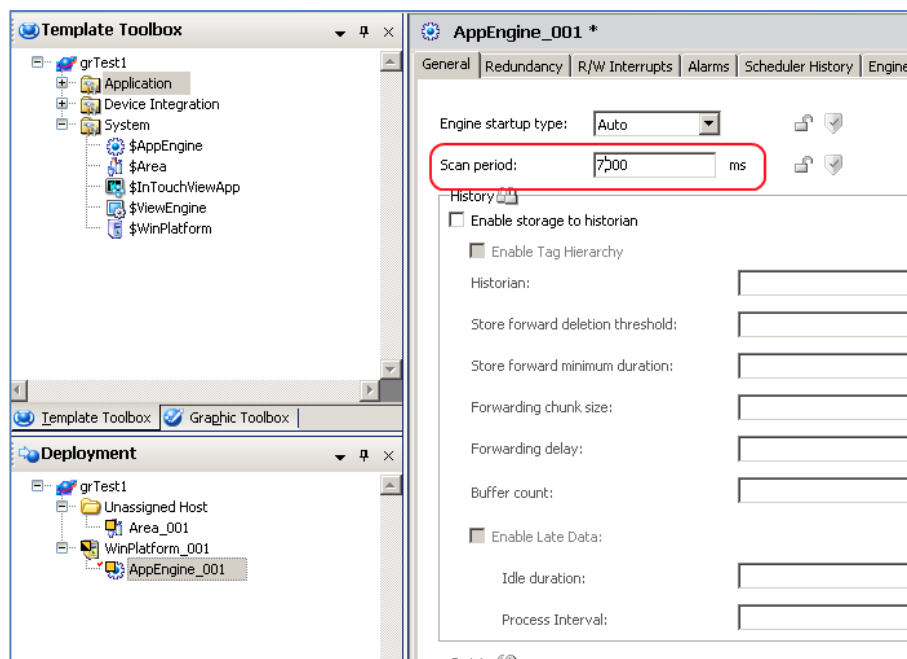


Object configuration

- 1) Create the WinPlatform object (if not already created) with “alarm provider” feature enabled:



- 2) Create the AppEngine and assign it to Platform object (Deployment View):



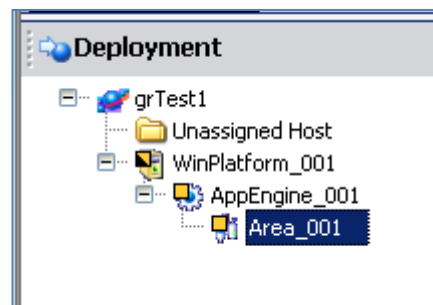
It is recommended to set the Engine scan period at least to 1 second and even more (2-3 seconds) in case the Alarm Gateway Object is planned to be used in highly loaded alarm systems (more than 50 often changing active alarms) and with additional features enabled, like **Custom Alarm/Event attributes** and **UReason alarm system**.

Note: It is highly recommended to deploy Alarm Gateway Object to separate engine where are no production objects deployed, to distribute the possible CPU load among multiple CPU cores:

Image Name	PID	User Name	CPU	Mem Usage
aaBootstrap.exe	2976	SYSTEM	00	10,268 K
aaCALWrapper.exe	2792	t	00	5,928 K
aaEngine.exe	3040	t	00	11,376 K
aaEngine.exe	4300	t	00	19,680 K
aaEngine.exe	4364	t	00	23,044 K
aaEngine.exe	5708	t	00	34,412 K
aaGlobalDataCac...	4248	SYSTEM	00	5,188 K
aaGR.exe	2520	SYSTEM	00	35,924 K
aaHCFGSvc.exe	1584	SYSTEM	00	26,076 K
aaHDrvSvc.exe	288	SYSTEM	00	12,664 K
aaHEventSvc.exe	5164	SYSTEM	00	21,108 K
aaHIDASSvc.exe	3852	SYSTEM	00	25,816 K
aaHIndexSvc.exe	2392	SYSTEM	00	11,024 K
aaHIOsvrSvc.exe	4712	SYSTEM	00	13,096 K
aaHManStSvc.exe	4240	SYSTEM	00	11,536 K
aaHMDASServerS...	3080	SYSTEM	00	37,080 K
aaHMMDC.exe	6020	gr	00	3,048 K
aaHReplicationSvc...	4316	SYSTEM	00	41,176 K
aaHRetSvc.exe	1788	SYSTEM	00	14,668 K
aaHSCM.exe	1628	SYSTEM	00	4,276 K
aaHStorageEngin...	3092	SYSTEM	00	12,836 K
aaHStorageEngin...	4560	SYSTEM	00	9,596 K
aaHStoreSvc.exe	4120	SYSTEM	00	18,548 K
aaLicServer.exe	1824	SYSTEM	00	4,392 K
aaLogger.exe	1300	SYSTEM	00	5,444 K

Processes: 88 CPU Usage: 0% Commit Charge: 1144M / 4725M

3) Create the Area object and assign it to AppEngine object:



- 4) Create the **Alarm Gateway** instance and assign it to Area object.
- 5) Open **Alarm Gateway** Object editor and configure the following parameters:

a) In **Consumer** tab:

- Set **Alarm Query**: \Galaxy!Area_001
- Set **To Priority**: 1
- Set **From Priority**: 998
- Enable **Filter Alarm Types**: set the Comm filter

The **Area_001** is Area name what is the host of Alarm Gateway object, or other Area can be specified that host objects with alarming enabled:

The screenshot shows the 'Consumer' tab of the '\$AlarmGateway_001 *' window. The 'Alarm Query' field contains '\Galaxy!Area_001'. The 'From Priority' is set to 1 and 'To Priority' is set to 998. The 'Query Type' is set to 'Summary'. The 'Filter Alarm Types Enabled' checkbox is checked. The 'Filter Alarm Type' is set to 'Comm'. The 'Ignore Node' checkbox is unchecked. On the right side of the form, there are several green and blue icons for locking and unlocking fields.

b) In Provider tab:

Change the Alarm Provider name in case that is needed by Alarm Clients:

The screenshot shows the 'Provider' tab of the '\$AlarmGateway_001 *' window. The 'Name' field contains 'AlarmGatewayProvider'. The 'Alarm Historical Buffer Size' is set to 500000. The 'Alarm Group Hierarchy File Location' is set to 'c:\Program Files (x86)\Archestra\Bin\GlobalDataCache\AreaHiera'. The 'Enable Alarm XML File Backup' checkbox is unchecked. The 'Alarm Backup XML Location' is set to a file path. The 'ExposedAlarmFields.Enabled' checkbox is unchecked. The 'Exposed Alarm Fields arrays size' is set to 20. The 'Remove Ack Comment Prefix' checkbox is checked. At the bottom, there is a section for 'Custom Aced Alarm Field' with an 'Enable Custom Aced alarm field' checkbox and a 'Custom Aced alarm Field' dropdown menu set to 'User3'. On the right side of the form, there are several green and blue icons for locking and unlocking fields.

c) In **UReason** tab:

If necessary, enable the connection with **UReason** alarming system:

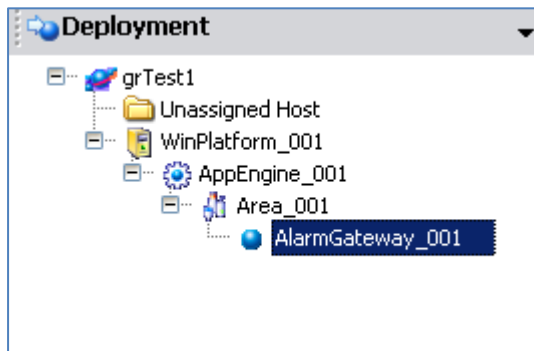
The screenshot shows the configuration window for \$AlarmGateway_001, specifically the UReason tab. The window has a menu bar with options: Consumer, Provider, UReason, Diagnostic logs, About, Object Information, Scripts, UDAs, and E. Below the menu bar, there is a checkbox labeled "Enable gateway to UReason alarming system:" which is checked. Below this, there is a "General" section with a "Local" subsection. The "Local" subsection contains fields for "Name:" (NET.ESPEventPublisher) and "Port:" (61617). Above the "Local" subsection, there is an "Alarm server" section with fields for "IPAddress:" (192.168.181.158), "Port:" (61616), "User:" (admin), "Password:" (empty), "Remote Name:" (OASYSAM.ESPEventPublisher), "Mimic.Path.ID1:" (OASYSAM.ESPConsole1Request), "Mimic.Path.ID2:" (OASYSAM.ESPConsole2Request), and "Suffix:" ((AG)). At the bottom of the window, there is a checkbox labeled "Send UReason alarms to Wonderware alarm system:" which is checked.

d) In **Diagnostic logs** tab:

If necessary, enable the diagnostic logging (for more details refer to **Advanced Troubleshooting** section later in this manual):

The screenshot shows the configuration window for \$AlarmGateway_001, specifically the Diagnostic logs tab. The window has a menu bar with options: Consumer, Provider, UReason, Diagnostic logs, About, Object Information, Scripts, UDAs, Extensions, and Graphics. Below the menu bar, there is a "Settings" section with checkboxes for "General:", "WW Alarms:", "WW Events:", "UReason:", and "License:". Below the "Settings" section, there is a "Log Files" section with a checkbox labeled "Diagnostic Log To Files Enabled:" and a text field labeled "Diagnostic Log File Path:" with the value "C:\Diag_Alarm_Gateway_Logs".

- 6) In **Area_001**, create or import some objects with alarming enabled.
- 7) Deploy all created objects:



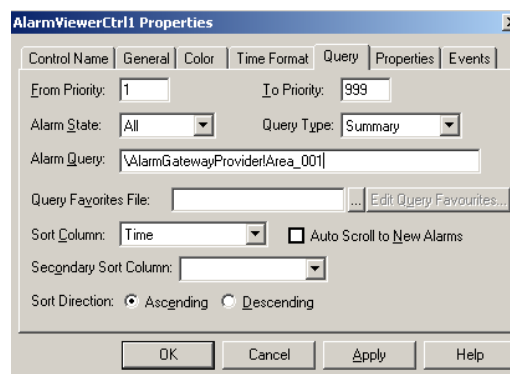
- 8) Enable the Alarm Gateway Object licensing - see **Licensing requirements** section for details.
- 9) Create or import InTouch application to test the AlarmGateway alarms. Configure the Alarm Client - Alarm Query should be like:

\\WWNode\AlarmGatewayProvider!Area_001

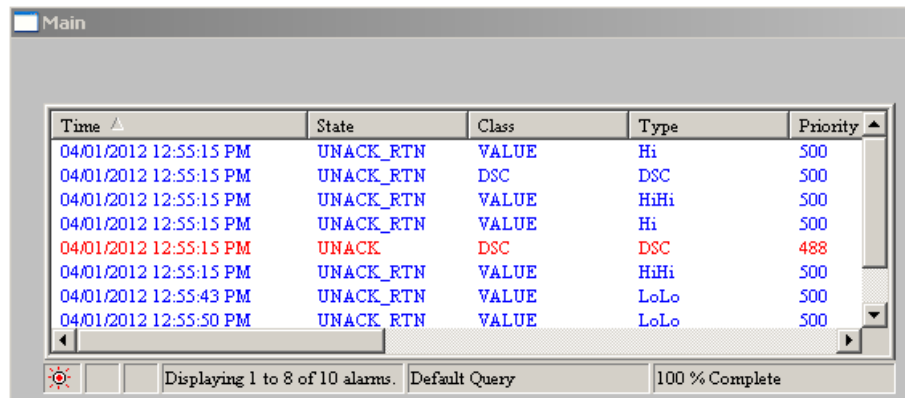
or

\\192.168.75.209\AlarmGatewayProvider!Area_001

Note: The Alarm Query without Node name like **AlarmGatewayProvider!Area_001** or **/AlarmGatewayProvider!Area_001** will not work on Windows 2008 Server:



10) Run the InTouch application and check alarms:



Time	State	Class	Type	Priority
04/01/2012 12:55:15 PM	UNACK_RTN	VALUE	Hi	500
04/01/2012 12:55:15 PM	UNACK_RTN	DSC	DSC	500
04/01/2012 12:55:15 PM	UNACK_RTN	VALUE	HiHi	500
04/01/2012 12:55:15 PM	UNACK_RTN	VALUE	Hi	500
04/01/2012 12:55:15 PM	UNACK	DSC	DSC	488
04/01/2012 12:55:15 PM	UNACK_RTN	VALUE	HiHi	500
04/01/2012 12:55:43 PM	UNACK_RTN	VALUE	LoLo	500
04/01/2012 12:55:50 PM	UNACK_RTN	VALUE	LoLo	500

Displaying 1 to 8 of 10 alarms. Default Query 100 % Complete

Licensing requirements

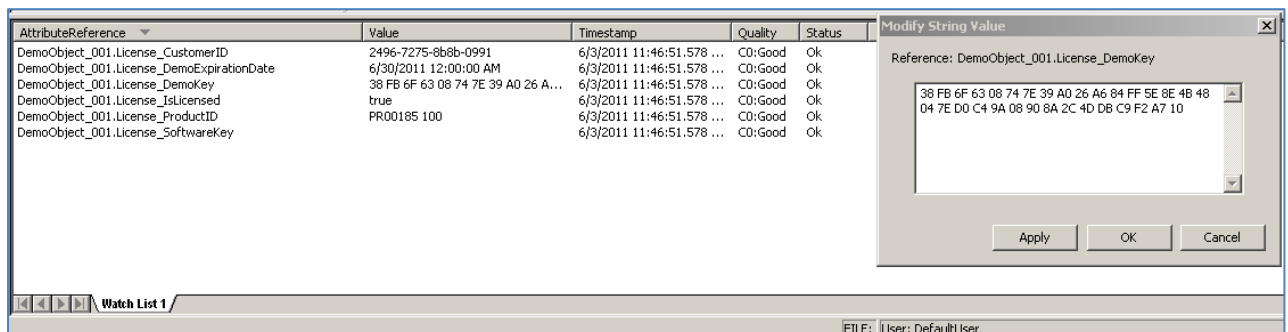
Alarm Gateway Object supports two types of licenses:

- The **Demo License** is for free and provides an unlimited functionality, but it is valid only for a limited time period (usually one month).
- The **Software Key** enables the Alarm Gateway Object unlimited full time running without any restrictions.

Demo License installation

The **Demo License** is for free and provides an unlimited functionality, but it is valid only for a limited time period. After Demo License expiration, the Alarm Gateway will stop to provide the alarms. The Demo License can be obtained by sending inquiry to info@wonderware.fi.

To activate the received Demo License, you need to copy it to Alarm Gateway Object **License.DemoKey** attribute:



AttributeReference	Value	Timestamp	Quality	Status
DemoObject_001.License_CustomerID	2496-7275-8b8b-0991	6/3/2011 11:46:51.578 ...	C0:Good	Ok
DemoObject_001.License_DemoExpirationDate	6/30/2011 12:00:00 AM	6/3/2011 11:46:51.578 ...	C0:Good	Ok
DemoObject_001.License_DemoKey	38 FB 6F 63 08 74 7E 39 A0 26 A...	6/3/2011 11:46:51.578 ...	C0:Good	Ok
DemoObject_001.License_IsLicensed	true	6/3/2011 11:46:51.578 ...	C0:Good	Ok
DemoObject_001.License_ProductID	PR00185 100	6/3/2011 11:46:51.578 ...	C0:Good	Ok
DemoObject_001.License_SoftwareKey		6/3/2011 11:46:51.578 ...	C0:Good	Ok

Modify String Value

Reference: DemoObject_001.License_DemoKey

38 FB 6F 63 08 74 7E 39 A0 26 A6 84 FF 5E 8E 4B 48
04 7E D0 C4 9A 08 90 8A 2C 4D DB C9 F2 A7 10

Apply OK Cancel

Watch List 1

FILE: User: DefaultUser

If Demo License is valid (correct Demo Key string is installed), the **License.IsLicensed** attribute is True and expiration date/time is logged to Wonderware SMC Log Viewer.

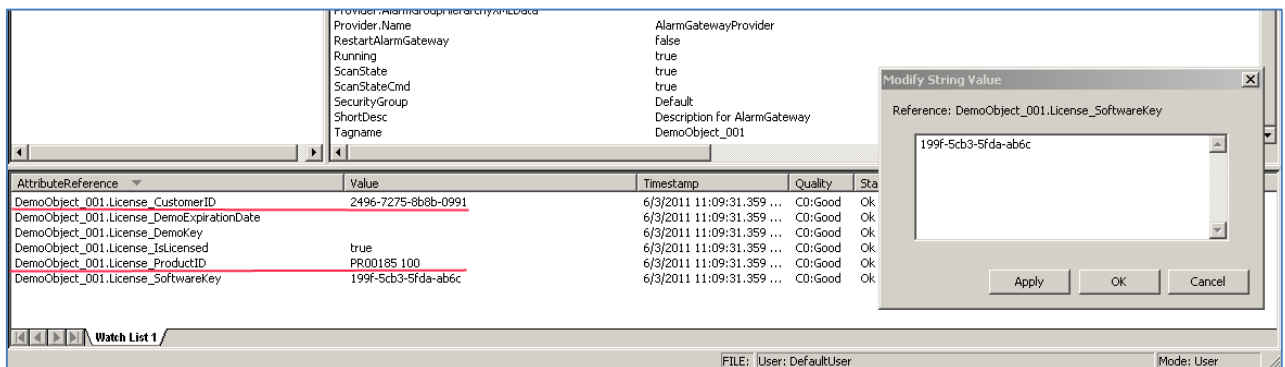
Software Key installation

The **Software Key** enables the Alarm Gateway Object unlimited full time running without any restrictions.

To get and enable the **Software Key**:

- get "Product ID" from object **License.ProductID** attribute (e.g. PR00185 100);
- get "Customer ID" from object **License.CustomerID** attribute;
- copy/paste it to e-mail (or text file or similar) and provide this "Customer ID" string when ordering the Alarm Gateway Object;
- when product is purchased, copy the received "Software Key" to Alarm Gateway Object **License.SoftwareKey** attribute:

If license key is valid (correct Software Key string is installed), the **License.IsLicensed** attribute is set to True and product is ready for use:



There are following licensing run-time attributes:

Attribute	Description	Run-Time Access
License.CustomerID	Unique generated customer ID	Read-Only
License.DemoExpirationDate	Demo License expiration date	Read-Only
License.DemoKey	Demo License key	User
License.IsLicensed	If True then product is licensed	Read-Only
License.ProductID	Product ID	Read-Only
License.SoftwareKey	Product Software Key	User

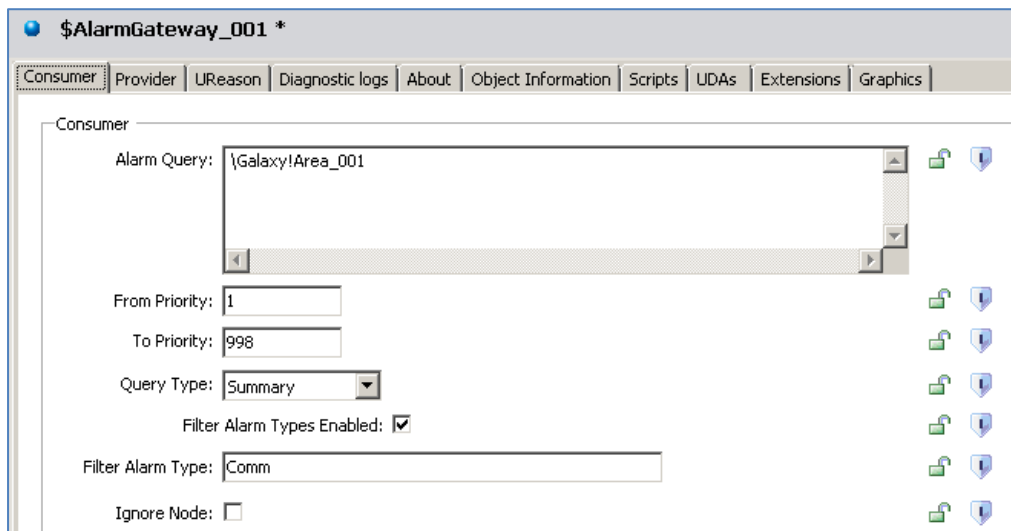
Configuration

For general information about Wonderware Automation Objects (including relationships, deployment and alarm distribution) - see the Wonderware Integrated Development Environment (IDE) documentation.

For information on configuration options for object information, scripts, user-defined attributes (UDAs), or attribute extensions, click **Extensions Help** in the Help file header.

General Configuration

Use the **Consumer** tab to configure and adjust the behavior of Alarm Gateway Object Alarm Consumer:



Consumer:

Editor Option	Associated Attribute(s)	Description
Alarm Query	Consumer.AlarmQuery	Consumer Alarm Query
From Priority	Consumer.FromPriority	Enter the starting value of the alarm priority range
To Priority	Consumer.ToPriority	Enter the ending value of the alarm priority range
Query Type	Consumer.QueryType	Alarm query type
Alarm Type filter	Enable/disable: Consumer.FilterAlarmTypesEnabled Consumer.FilterAlarmTypes	Provider advanced functionality to filter alarms by type, e.g. can filter out all Comm alarms

Use the **Provider** tab to configure and tune the behavior of Alarm Gateway Object Alarm Provider:

AlarmGateway_001 *

Consumer Provider UReason Shelved Alarms Log Flags About License Server Object Information Scripts UDAs Ext...

Provider

Name:

Alarm Historical Buffer Size:

Alarm Group Hierarchy File Location:

Enable Alarm Backup: ☒

Alarm Backup XML Location:

Exposed Alarm Fields arrays size:

Custom Acknowledged Alarm Field

Enable Custom Acknowledged alarm field: ☒

Custom Acknowledged alarm Field:

Provider:

Editor Option	Associated Attribute	Description
Name	Provider.Name	Alarm provider name
Alarm Historical Buffer Size	Provider.AlarmBufSize	Alarm buffer size
Alarm Group Hierarchy XML	Provider.AlarmHierarchyFile	Path to WAS generated Alarm (Area) hierarchy file Default value: c:\Program Files\Archestra\Framework\Bin\GlobalDataCache\AreaHierarchy.xml
Alarm Backup XML Location	Provider.AlarmBackupLocation	Location of Alarm Backup XML files
Exposed Alarm Fields arrays size	ExposedAlarmFields.ArraySize	Exposed Alarm Fields array size (for more details see then Exposed Alarm Fields section)
Custom Acknowledged Alarm Field	Enable/disable: EnableCustomAckField CustomAckAlarmField	For more details see the Custom Acknowledged Alarm comment field section

Run-Time Object Attributes

All Alarm Gateway object attributes are grouped into following groups, by attribute prefix:

- AlarmGateway** - defines attributes for Alarm Gateway general configuration and status;
- Provider** - defines attributes for Alarm Provider configuration;
- Consumer** - defines attributes for Alarm Consumer configuration;
- License** - defines attributes for licensing;
- Set** - defines custom attributes, for more information see the “Custom attributes” section

The following table lists the run-time only attributes for the Alarm Gateway Object.

Note: Configurable run-time attributes are described in the configuration sections. For more information, see **Configuration** section above.

Attribute	Description	Run-Time Access
AlarmGateway.AlarmGroups	Displays all created alarm groups (alarm Areas)	Read Only
AlarmGateway.LastErrorMessage	Last Error Message	Read Only
AlarmGateway.LastErrorCode	Last Error Code (No errors = 0)	Read Only
AlarmGateway.Restart	Trigger – if set to True then restarts Alarm Gateway	User
AlarmGateway.Started	If true Alarm Gateway is Started and running	Read Only
Consumer.Status	Current status of Alarm Gateway	Read Only
License.isLicensed	Displays Alarm Gateway license status; True = Alarm Gateway is licensed	Read Only
Provider.TotalAlarmsCreated	Total number of Wonderware Alarms created	Read Only
Provider.TotalEventsCreated	Total number of Wonderware Events created	Read Only
UReason.Connected	Displays connection status with UReason alarm system; True = connected	Read Only
UReason.TotalAlarmsAcked	Total number of Wonderware alarms acknowledged in UReason alarm system	Read Only
UReason.TotalWWAlarmsCreated	Total number of Wonderware Alarms created in UReason alarm system	Read Only
UReason.TotalWWEventsCreated	Total number of Wonderware Events created in UReason alarm system	Read Only
Version.Runtime	Alarm Gateway runtime version information	Read Only

Note: It is highly recommended to run any Alarm Gateway Object in separate Engine since Alarm Gateway uses scan interval for reading the alarms. Recommended Engine scan interval for Alarm Gateway is at least 1000 ms.

Custom Alarm/Event attributes

By using custom attributes, it is possible to change following alarm data fields in Wonderware alarm system or in UReason alarm system:

For Wonderware alarm custom attributes, the prefix **setWW_** is used; for Ureason - attribute prefix **setUR_** is used:

Custom Attribute	Alarming system	Description
SetWW_User1	Wonderware	User-defined field number 1.
SetWW_User2	Wonderware	User-defined field number 2.
SetWW_User3	Wonderware	User-defined field, string.
SetWW_Priority	Wonderware	Alarm/Event Priority.
SetUR_Source	UReason	Alarm Source
SetUR_Class	UReason	Alarm Class

Custom attributes can be set from WAS scripts with following command:

Syntax: `objectName.CustomAttribute = "Alarm/Event name = value"`

Wonderware alarm system custom attributes

SetWW_Priority

Used to set **Wonderware** alarm system alarm and event **Priority** (valid range from 1 to 999).

Sample:

Following command sets Wonderware alarming system alarm priority to 10 for alarm Generator_001.Analog_001.Lo:

```
AlarmGateway_001.setWWPriority = Me.Tagname + ".Analog_001.Lo=10";
```

Time ▾	Name	Priority	User1	User2	User3	State
09/27/2011 10:38:24	Generator_001.Analog_001.Lo	10	10.200000	23.299999	Test 1	UNACK
09/27/2011 10:38:24	Generator_001.Analog_001	999	0.000000	0.000000		
09/27/2011 10:36:16	Generator_001.ScanStateCmd	999	0.000000	0.000000		
09/27/2011 10:36:16	F1.ScanStateCmd	999	0.000000	0.000000		

Displaying 1 to 4 of 4 alarms. Default Query 100 % Complete

Note: value needs to be set before alarm is active.

SetWW_User1

Used to set **Wonderware** alarm system User-defined (**User1**) float field.

Sample:

Following command sets Wonderware alarming system alarm User 1 field to 10.2 for alarm Generator_001.Analog_001.Lo:

```
AlarmGateway_001.setWW_User1 = Me.Tagname + ".Analog_001.Lo=10.2";
```

Time ▾	Name	Priority	User1	User2	User3	State
09/27/2011 10:38:24	Generator_001.Analog_001.Lo	10	10.200000	23.299999	Test 1	UNACK
09/27/2011 10:38:24	Generator_001.Analog_001	999	0.000000	0.000000		
09/27/2011 10:36:16	Generator_001.ScanStateCmd	999	0.000000	0.000000		
09/27/2011 10:36:16	F1.ScanStateCmd	999	0.000000	0.000000		

Displaying 1 to 4 of 4 alarms. Default Query 100 % Complete

Note: value needs to be set before alarm is active.

SetWW_User2

Used to set **Wonderware** alarm system User-defined (**User2**) float field.

Sample:

Following command sets Wonderware alarming system alarm User 2 field to 23.3 for alarm Generator_001.Analog_001.Lo:

```
AlarmGateway_001.setWW_User2 = Me.Tagname + ".Analog_001.Lo=23.3";
```

Time	Name	Priority	User1	User2	User3	State
09/27/2011 10:38:24	Generator_001.Analog_001.Lo	10	10.200000	23.299999	Test 1	UNACK
09/27/2011 10:38:24	Generator_001.Analog_001	999	0.000000	0.000000		
09/27/2011 10:36:16	Generator_001.ScanStateCmd	999	0.000000	0.000000		
09/27/2011 10:36:16	F1.ScanStateCmd	999	0.000000	0.000000		

Displaying 1 to 4 of 4 alarms. Default Query 100 % Complete

Note: value needs to be set before alarm is active.

SetWW_User3

Used to set **Wonderware** alarm system User-defined (**User3**) string field.

Sample:

Following command sets Wonderware alarming system alarm User 3 field to 'Test 1' for alarm Generator_001.Analog_001.Lo:

```
AlarmGateway_001.setWW_User3 = Me.Tagname + ".Analog_001.Lo=Test 1";
```

Time	Name	Priority	User1	User2	User3	State
09/27/2011 10:38:24	Generator_001.Analog_001.Lo	10	10.200000	23.299999	Test 1	UNACK
09/27/2011 10:38:24	Generator_001.Analog_001	999	0.000000	0.000000		
09/27/2011 10:36:16	Generator_001.ScanStateCmd	999	0.000000	0.000000		
09/27/2011 10:36:16	F1.ScanStateCmd	999	0.000000	0.000000		

Setting value from Object Viewer:

Test2

WinPlatform_001[MAIN00]

ae_AG

A_AG [A_AG]

AlarmGateway_001 [AlarmGateway_001]

P_AppEngine_001

ViewEngine_001

Attribute Name	Value
LogFlag.WWAlarms	true
LogFlag.WWEvents	true
Mimic.Alarmname	
Mimic.InTouchWindow	
Provider.AlarmBackup.AutoResto...	false
Provider.AlarmBackupEnabled	false
Provider.AlarmBackupLocation	
Provider.AlarmBufSize	500000
Provider.AlarmHierarchyFile	c:\Program Files\Archestr\A\Framework\Bin\GlobalDataCach

Modify String Value

Reference: AlarmGateway_001.setWW_User3

GenAlarms_001.AnalogAlarm1.Lo=Test 0xFF5

Apply OK Cancel

setWW_User3

setWW_User1

setWW_User2

setWW_User3

ShortDesc

GenAlarms_001.AnalogAlarm1.Lo=Test 0xFF5

Description for AlarmGateway

Note: value needs to be set before alarm is active.

SetWW_Operator

Used to set **Wonderware** alarm system User-defined (Operator) string field.

Sample:

Following command sets Wonderware alarming system alarm Operator field to 'Test 1' for alarm Generator_001.Analog_001.Lo:

```
AlarmGateway_001.setWW_Operator = Me.Tagname + ".Analog_001.Lo=Test 1";
```

AEP Current Alarms (Summary): \192.168.75.171\AlarmGatewayProviderIF1 \195.2.103.13\AlarmGatewayProviderIURReason

	AlarmComment	Operator	OperatorFullName	OperatorNode	OperatorDomain	TimeLCT	User1	User2
16 PMA	DiscreteAlarm1 ...			192.168.75.171		2012.10.14. 12:23:15	0	0
16 PMA	AnalogAlarm1 D...	ExtraDataField -11,1	ExtraDataFieldC -11,1	192.168.75.171	ExtraDataFieldB -11,1	2012.10.14. 12:23:15	1121	1121
16 PMA	AnalogAlarm1 D...	ExtraDataField -7,1	ExtraDataFieldC -7,1	192.168.75.171	ExtraDataFieldB -7,1	2012.10.14. 12:23:15	1121	1121
	AnalogAlarm1 D...	ExtraDataField -8,1	ExtraDataFieldC -8,1	192.168.75.171	ExtraDataFieldB -8,1	2012.10.14. 12:23:15	1121	1121

Displaying 1 to 4 of 5 alarms Default 50% Complete Helsinki, Kyiv, Riga, Sofia, Tallinn, Vilnius

Note: value needs to be set before alarm is active.

SetWW_OperatorFullName

Used to set **Wonderware** alarm system User-defined (OperatorFullName) string field.

Sample:

Following command sets Wonderware alarming system alarm OperatorFullName field to 'Test 1' for alarm Generator_001.Analog_001.Lo:

```
AlarmGateway_001.setWW_OperatorFullName = Me.Tagname +  
".Analog_001.Lo=Test 1";
```

AEP Current Alarms (Summary):

		\192.168.75.171\AlarmGatewayProviderIF1		\195.2.103.13\AlarmGatewayProviderIURReason				
	AlarmComment	Operator	OperatorFullName	OperatorNode	OperatorDomain	TimeLCT	User1	User2
16 PMA	DiscreteAlarm1 ...			192.168.75.171		2012.10.14. 12:23:15	0	0
16 PMA	AnalogAlarm1 D...	ExtraDataField -11,1	ExtraDataFieldC -11,1	192.168.75.171	ExtraDataFieldB -11,1	2012.10.14. 12:23:15	1121	1121
16 PMA	AnalogAlarm1 D...	ExtraDataField -7,1	ExtraDataFieldC -7,1	192.168.75.171	ExtraDataFieldB -7,1	2012.10.14. 12:23:15	1121	1121
	AnalogAlarm1 D...	ExtraDataField -8,1	ExtraDataFieldC -8,1	192.168.75.171	ExtraDataFieldB -8,1	2012.10.14. 12:23:15	1121	1121

Displaying 1 to 4 of 5 alarms Default 50% Complete Helsinki, Kyiv, Riga, Sofia, Tallinn, Vilnius

Note: value needs to be set before alarm is active.

SetWW_OperatorDomain

Used to set Wonderware alarm system User-defined (OperatorDomain) string field.

Sample:

Following command sets Wonderware alarming system alarm Operator Domain field to 'Test 1' for alarm Generator_001.Analog_001.Lo:

```
AlarmGateway_001.setWW_OperatorDomain = Me.Tagname +  
".Analog_001.Lo=Test 1";
```

AEP Current Alarms (Summary): W192.168.75.171\AlarmGatewayProviderIF1 W195.2.103.13\AlarmGatewayProviderIURReason

	AlarmComment	Operator	OperatorFullName	OperatorNode	OperatorDomain	TimeLCT	User1	User2
	DiscreteAlarm1 ...			192.168.75.171		2012.10.14. 12:23:15	0	0
16 PMA	AnalogAlarm1 D...	ExtraDataField -11,1	ExtraDataFieldC -11,1	192.168.75.171	ExtraDataFieldB -11,1	2012.10.14. 12:23:15	1121	1121
16 PMA	AnalogAlarm1 D...	ExtraDataField -7,1	ExtraDataFieldC -7,1	192.168.75.171	ExtraDataFieldB -7,1	2012.10.14. 12:23:15	1121	1121
	AnalogAlarm1 D...	ExtraDataField -8,1	ExtraDataFieldC -8,1	192.168.75.171	ExtraDataFieldB -8,1	2012.10.14. 12:23:15	1121	1121

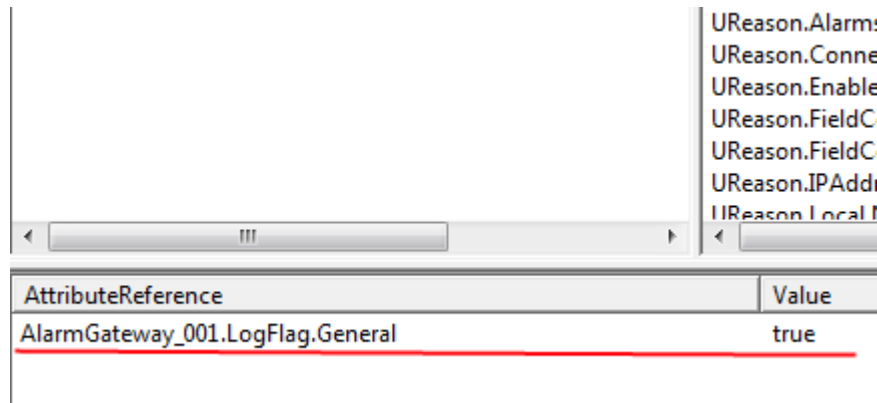
Displaying 1 to 4 of 5 alarms Default 50% Complete Helsinki, Kyiv, Riga, Sofia, Tallinn, Vilnius

Note: value needs to be set before alarm is active.

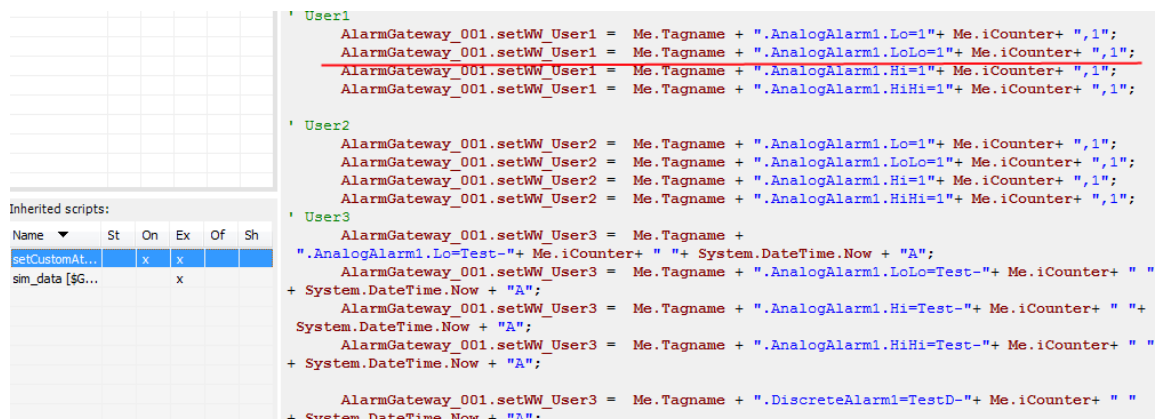
Troubleshooting Wonderware alarm system custom attributes

In case custom attribute is not set for alarm following steps can be performed to troubleshoot the issue.

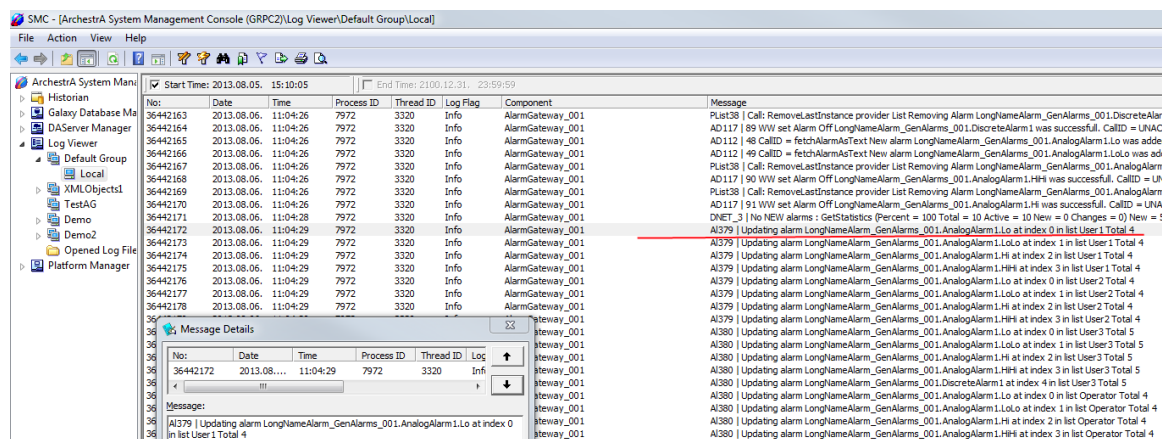
Enable general alarm flag:



Set custom attribute e.g. from WAS script:



After script is executed, check if appropriate message (AI379) is logged in logger that indicates that custom attribute is set:



Rise alarm and check if Alarm name is the same as alarm name defined in set command:

Management Console (GRPC2)\Log Viewer(Default Group\Local)

Start Time: 2013.08.05. 15:10:05 End Time: 2100.12.31. 23:59:59

No.	Date	Time	Process ID	Thread ID	Log Flag	Component	Message
442163	2013.08.06.	11:04:26	7972	3320	Info	AlarmGateway_001	PList38 Call: RemoveLastInstance provider List Removing Alarm LongNameAlarm_GenAlarms_00
442164	2013.08.06.	11:04:26	7972	3320	Info	AlarmGateway_001	AD117 89 WW set Alarm Off LongNameAlarm_GenAlarms_001.DiscreteAlarm1 was successful. (
442165	2013.08.06.	11:04:26	7972	3320	Info	AlarmGateway_001	AD112 48 CallID = fetchAlarmAsText New alarm LongNameAlarm_GenAlarms_001.AnalogAlarm:
442166	2013.08.06.	11:04:26	7972	3320	Info	AlarmGateway_001	AD112 49 CallID = fetchAlarmAsText New alarm LongNameAlarm_GenAlarms_001.AnalogAlarm:
442167	2013.08.06.	11:04:26	7972	3320	Info	AlarmGateway_001	PList38 Call: RemoveLastInstance provider List Removing Alarm LongNameAlarm_GenAlarms_00
442168	2013.08.06.	11:04:26	7972	3320	Info	AlarmGateway_001	AD117 90 WW set Alarm Off LongNameAlarm_GenAlarms_001.AnalogAlarm1.HiHi was successf
442169	2013.08.06.	11:04:26	7972	3320	Info	AlarmGateway_001	PList38 Call: RemoveLastInstance provider List Removing Alarm LongNameAlarm_GenAlarms_00
442170	2013.08.06.	11:04:26	7972	3320	Info	AlarmGateway_001	AD117 91 WW set Alarm Off LongNameAlarm_GenAlarms_001.AnalogAlarm1.HiHi was successf
442171	2013.08.06.	11:04:28	7972	3320	Info	AlarmGateway_001	DNET_3 No NEW alarms : GetStatistics (Percent = 100 Total = 10 Active = 10 New = 0 Changes
442172	2013.08.06.	11:04:29	7972	3320	Info	AlarmGateway_001	AI379 Updating alarm LongNameAlarm_GenAlarms_001.AnalogAlarm1.Lo at index 0 in list User 1
442173	2013.08.06.	11:04:29	7972	3320	Info	AlarmGateway_001	AI379 Updating alarm LongNameAlarm_GenAlarms_001.AnalogAlarm1.LoLo at index 1 in list User
442174	2013.08.06.	11:04:29	7972	3320	Info	AlarmGateway_001	AI379 Updating alarm LongNameAlarm_GenAlarms_001.AnalogAlarm1.Hi at index 2 in list User 1
442175	2013.08.06.	11:04:29	7972	3320	Info	AlarmGateway_001	AI379 Updating alarm LongNameAlarm_GenAlarms_001.AnalogAlarm1.HiHi at index 3 in list User
442176	2013.08.06.	11:04:29	7972	3320	Info	AlarmGateway_001	AI379 Updating alarm LongNameAlarm_GenAlarms_001.AnalogAlarm1.Lo at index 0 in list User 2
442177	2013.08.06.	11:04:29	7972	3320	Info	AlarmGateway_001	AI379 Updating alarm LongNameAlarm_GenAlarms_001.AnalogAlarm1.LoLo at index 1 in list User
442178	2013.08.06.	11:04:29	7972	3320	Info	AlarmGateway_001	AI379 Updating alarm LongNameAlarm_GenAlarms_001.AnalogAlarm1.Hi at index 2 in list User 2
442179	2013.08.06.	11:04:29	7972	3320	Info	AlarmGateway_001	AI379 Updating alarm LongNameAlarm_GenAlarms_001.AnalogAlarm1.HiHi at index 3 in list User
442180	2013.08.06.	11:04:29	7972	3320	Info	AlarmGateway_001	AI380 Updating alarm LongNameAlarm_GenAlarms_001.AnalogAlarm1.Lo at index 0 in list User 3
442181	2013.08.06.	11:04:29	7972	3320	Info	AlarmGateway_001	AI380 Updating alarm LongNameAlarm_GenAlarms_001.AnalogAlarm1.LoLo at index 1 in list User
442182	2013.08.06.	11:04:29	7972	3320	Info	AlarmGateway_001	AI380 Updating alarm LongNameAlarm_GenAlarms_001.AnalogAlarm1.Hi at index 2 in list User 3
442183	2013.08.06.	11:04:29	7972	3320	Info	AlarmGateway_001	AI380 Updating alarm LongNameAlarm_GenAlarms_001.AnalogAlarm1.HiHi at index 3 in list User
442184	2013.08.06.	11:04:29	7972	3320	Info	AlarmGateway_001	AI380 Updating alarm LongNameAlarm_GenAlarms_001.DiscreteAlarm1 at index 4 in list User 3 Tr
442185	2013.08.06.	11:04:29	7972	3320	Info	AlarmGateway_001	AI380 Updating alarm LongNameAlarm_GenAlarms_001.AnalogAlarm1.Lo at index 0 in list Opera
442186	2013.08.06.	11:04:29	7972	3320	Info	AlarmGateway_001	AI380 Updating alarm LongNameAlarm_GenAlarms_001.AnalogAlarm1.LoLo at index 1 in list Ope
442187	2013.08.06.	11:04:29	7972	3320	Info	AlarmGateway_001	AI380 Updating alarm LongNameAlarm_GenAlarms_001.AnalogAlarm1.Hi at index 2 in list Oper
442188	2013.08.06.	11:04:29	7972	3320	Info	AlarmGateway_001	AI380 Updating alarm LongNameAlarm_GenAlarms_001.AnalogAlarm1.HiHi at index 3 in list Oper
442189	2013.08.06.	11:04:29	7972	3320	Info	AlarmGateway_001	AI380 Updating alarm LongNameAlarm_GenAlarms_001.AnalogAlarm1.Lo at index 0 in list Opera
442190	2013.08.06.	11:04:29	7972	3320	Info	AlarmGateway_001	AI380 Updating alarm LongNameAlarm_GenAlarms_001.AnalogAlarm1.LoLo at index 1 in list Ope
442191	2013.08.06.	11:04:29	7972	3320	Info	AlarmGateway_001	AI380 Updating alarm LongNameAlarm_GenAlarms_001.AnalogAlarm1.Hi at index 2 in list Oper
442192	2013.08.06.	11:04:29	7972	3320	Info	AlarmGateway_001	AI380 Updating alarm LongNameAlarm_GenAlarms_001.AnalogAlarm1.HiHi at index 3 in list Oper
442193	2013.08.06.	11:04:29	7972	3320	Info	AlarmGateway_001	AI380 Updating alarm LongNameAlarm_GenAlarms_001.AnalogAlarm1.Lo at index 0 in list Opera
442194	2013.08.06.	11:04:29	7972	3320	Info	AlarmGateway_001	AI380 Updating alarm LongNameAlarm_GenAlarms_001.AnalogAlarm1.LoLo at index 1 in list Ope
442195	2013.08.06.	11:04:29	7972	3320	Info	AlarmGateway_001	AI380 Updating alarm LongNameAlarm_GenAlarms_001.AnalogAlarm1.Hi at index 2 in list Oper
442196	2013.08.06.	11:04:29	7972	3320	Info	AlarmGateway_001	AI380 Updating alarm LongNameAlarm_GenAlarms_001.AnalogAlarm1.HiHi at index 3 in list Oper
442197	2013.08.06.	11:04:29	7972	3320	Info	AlarmGateway_001	AI380 Updating alarm LongNameAlarm_GenAlarms_001.AnalogAlarm1.Lo at index 0 in list UR_Ci
442198	2013.08.06.	11:04:29	7972	3320	Info	AlarmGateway_001	AI380 Updating alarm LongNameAlarm_GenAlarms_001.AnalogAlarm1.LoLo at index 1 in list UR_Ci
442199	2013.08.06.	11:04:29	7972	3320	Info	AlarmGateway_001	AI380 Updating alarm LongNameAlarm_GenAlarms_001.AnalogAlarm1.Hi at index 2 in list UR_Ci
442200	2013.08.06.	11:04:29	7972	3320	Info	AlarmGateway_001	AI380 Updating alarm LongNameAlarm_GenAlarms_001.AnalogAlarm1.HiHi at index 3 in list UR_Ci
442201	2013.08.06.	11:04:30	7972	3320	Warning	AlarmGateway_001	NewAE54 --- New Alarm/Event Name LongNameAlarm_GenAlarms_001.AnalogAlarm1.LoLo Time
442202	2013.08.06.	11:04:30	7972	3320	Info	AlarmGateway_001	DNET_1 NEW alarms : GetStatistics (Percent = 100 Total = 10 Active = 10 New = 0 Changes =
442203	2013.08.06.	11:04:30	7972	3320	Info	AlarmGateway_001	New_AE92 Step 1 getAlarmsFromXML () New Alarms are found. Count = 1
442204	2013.08.06.	11:04:30	7972	3320	Info	AlarmGateway_001	SpSM43 ----- Starting Special Summary mode additional check..
442205	2013.08.06.	11:04:30	7972	3320	Info	AlarmGateway_001	SpSM49 ----- FINISHED Special Summary mode additional check..
442206	2013.08.06.	11:04:30	7972	3320	Info	AlarmGateway_001	PList38 Call: RemoveLastInstance provider List Removing Alarm LongNameAlarm_GenAlarms_00
442207	2013.08.06.	11:04:30	7972	3320	Info	AlarmGateway_001	AD117 92 WW set Alarm Off LongNameAlarm_GenAlarms_001.AnalogAlarm1.LoLo was successf
442208	2013.08.06.	11:04:32	7972	3320	Info	AlarmGateway_001	DNET_3 No NEW alarms : GetStatistics (Percent = 100 Total = 10 Active = 10 New = 0 Changes
442209	2013.08.06.	11:04:34	7972	3320	Warning	AlarmGateway_001	NewAE54 --- New Alarm/Event Name LongNameAlarm_GenAlarms_001.AnalogAlarm1.LoLo Time

Message Details

No: 36442201 Date: 2013.08.06 Time: 11:04:30 Process ID: 7972 Thread ID: 3320 Log Flag: Warning

Message:
NewAE54 | --- New Alarm/Event Name LongNameAlarm_GenAlarms_001.AnalogAlarm1.LoLo Time 2013-08-06 11:04:27.428 Group F1 Type LoLo State UNACK_RTN

Alarm Name mentioned in messages AI379 and NewAE54 must match for function to work properly.

UReason alarm system custom attributes

setUR_Source

Used to set **UReason** alarm system alarm **Source** property.

Sample:

Following command sets UReason alarm parameter Source to 'SP200' for alarm Generator_001.Analog_001.Lo:

```
AlarmGateway_001.setURSource = Me.Tagname + ".Analog_001.Lo=SP200";
```

Message	Source	Sent
Analog_001(Lo)(AG)	SP200	2011.27.9 11:19:33
Analog_001(Lo)(AG)	SP200	2011.27.9 10:38:27
Analog_001(LoLo)(AG)	Generator_001	2011.27.9 10:33:37
Analog_001(Lo)(AG)	SP200	2011.27.9 10:33:37
Analog_001(LoLo)(AG)	Generator_001	2011.27.9 10:32:43
Analog_001(Lo)(AG)	SP200	2011.27.9 10:32:43
Analog_001(Lo)(AG)	Generator_001	2011.27.9 10:32:19
Invensys Remote is Active	External UConnect Connection	2011.27.9 10:23:27
Discharge_Pressure(ROCLo)(AG)	SP200	2011.22.9 13:41:44
GenAlarms_001.Discrete_001(DSC)(AG)	GenAlarms_001	2011.22.9 13:41:44
Discharge_Pressure(ROCLo)(AG)	SP200	2011.22.9 13:41:26
DP Decrease(AG)	SP200	2011.22.9 13:41:26
Intake P Decrease(AG)	SP200	2011.22.9 13:41:26
Discharge P Increase(AG)	SP200	2011.22.9 13:41:20
Analog_001(Lo)(AG)	SP200	2011.22.9 13:41:17
Analog_001(LoLo)(AG)	SP201	2011.22.9 13:41:17
Discharge_Pressure(ROCLo)(AG)	SP200	2011.22.9 13:41:08
Analog_001(HiHi)(AG)	SP202	2011.22.9 13:41:08
THP Decrease(AG)	SP200	2011.22.9 13:41:05
Analog_001(Hi)(AG)	SP202	2011.22.9 13:41:02
Discharge_Pressure(ROCLo)(AG)	SP200	2011.22.9 13:40:50
GenAlarms_001.Discrete_001(DSC)(AG)	GenAlarms_001	2011.22.9 13:40:47
Analog_001(Lo)(AG)	SP200	2011.22.9 13:40:20

setUR_Class

Used to set **UReason** alarm system alarm **Type** property.

Note: Class is a critical parameter for UReason alarm system, all alarms/events that are intended for use in UReason alarm system must have the defined valid class.

Sample:

Following command sets UReason alarm Class (Type) property to 'THP Decrease' for alarm Generator_001.Analog_001.Lo:

```
AlarmGateway_001.setURClass = Me.Tagname + ".Analog_001.Lo=THP Decrease";
```

All ESP Alarms (ESP Surveillance) [604]

Message	Source	Sent
Analog_001(Lo)(AG)	SP200	2011.27.9 11:19:33
Analog_001(Lo)(AG)	SP200	2011.27.9 10:38:27
Analog_001(LoLo)(AG)	Generator_001	2011.27.9 10:33:37
Analog_001(Lo)(AG)	SP200	2011.27.9 10:33:37
Analog_001(LoLo)(AG)	Generator_001	2011.27.9 10:32:43
Analog_001(Lo)(AG)	SP200	2011.27.9 10:32:43

! THP Decrease Event

Source : SP200

Date : Tue Sep 27 11:19:33 EEST 2011

Ack : ☐

Severity : Warning

Cleared : ☐

Type : THP Decrease

Generated By :(NONE)

Shelved : ☐

Summary :Analog_001(Lo)(AG)

Fault Tree

More Details

Annotations

Properties

Source Finder

Associated To

✓ Acknowledge

✕ Clear

Shelve

Purge

✕

Association	Ack	Clr	Type	Message	TagId
-------------	-----	-----	------	---------	-------

setUR_Priority

Used to set **UReason** alarm system alarm **Severity** property.

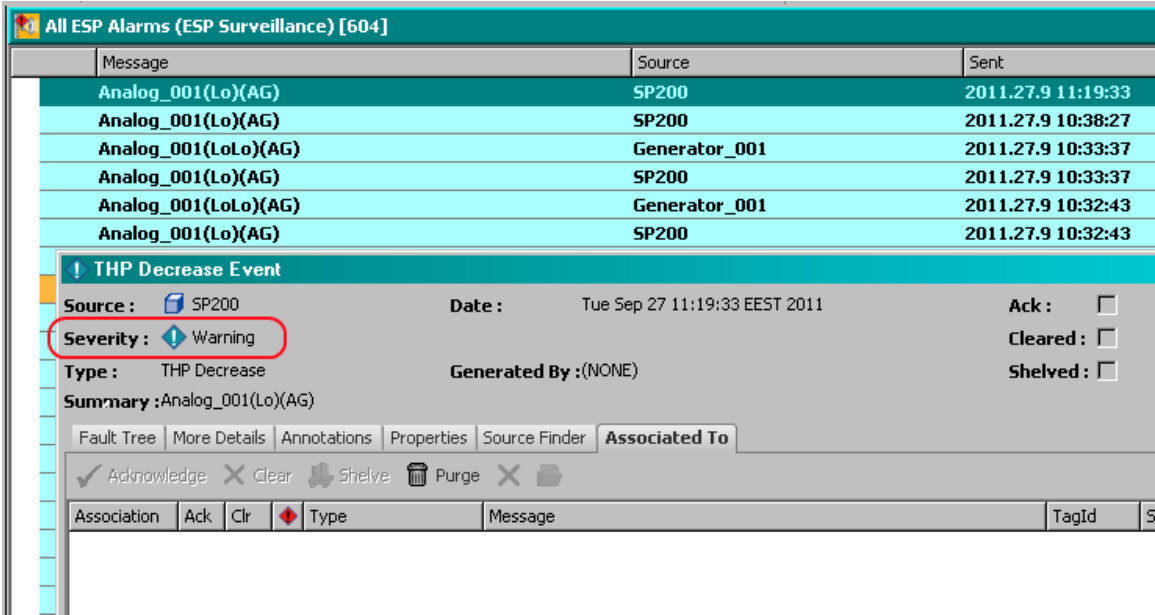
Sample:

Following command sets UReason alarm **Severity** property to 5 (Warning) for alarm Generator_001.Discrete_001:

```
AlarmGateway_001.setUR_Priority = Me.Tagname + ".Discrete_001=5";
```

Note: UReason alarm system has following alarm/event priorities:

- 1 - Critical
- 2 – High Severity
- 3 – Medium Severity
- 4 - Low Severity
- 5 - Warning
- 6 – Information



setUR_Source

Used to set **UReason** alarm system alarm **Source** property.

Sample:

Following command sets UReason alarm **Source** property to Me.Tagname (Generator_001) value for alarm Generator_001.Analog_001.Lo:

```
AlarmGateway_001.setUR_Source = Me.Tagname + ".Analog_001.Lo=" + Me.Tagname;
```

The screenshot shows the 'All ESP Alarms (ESP Surveillance) [604]' window. It contains a table of alarms and a detailed view of a selected event.

Message	Source	Sent
Analog_001(Lo)(AG)	SP200	2011.27.9 11:19:33
Analog_001(Lo)(AG)	SP200	2011.27.9 10:38:27
Analog_001(LoLo)(AG)	Generator_001	2011.27.9 10:33:37
Analog_001(Lo)(AG)	SP200	2011.27.9 10:33:37
Analog_001(LoLo)(AG)	Generator_001	2011.27.9 10:32:43
Analog_001(Lo)(AG)	SP200	2011.27.9 10:32:43

! THP Decrease Event

Source : SP200 (highlighted with a red circle) **Date :** Tue Sep 27 11:19:33 EEST 2011 **Ack :** ☐

Severity : Warning **Cleared :** ☐

Type : THP Decrease **Generated By :** (NONE) **Shelved :** ☐

Summary : Analog_001(Lo)(AG)

Buttons: Fault Tree, More Details, Annotations, Properties, Source Finder, **Associated To**

Actions: ☒ Acknowledge, ☐ Clear, ☐ Shelf, ☐ Purge, ☐ Print

Association	Ack	Clr	Type	Message	TagId
-------------	-----	-----	------	---------	-------

setUR_MimicWindow

Used to set **UReason** alarm system alarm **MimicWindow** property.

For details see **Alarm Gateway UReason Mimic functionality** section.

Sample:

Following command sets **UReason** alarm MimicWindow property:

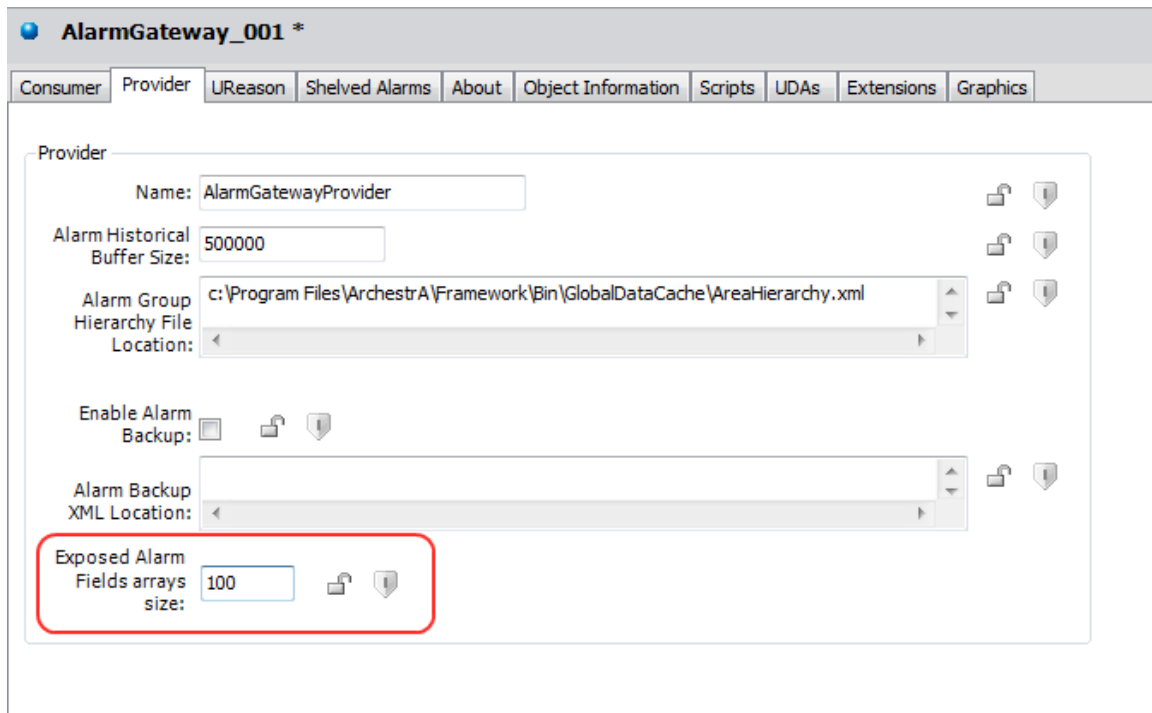
```
AlarmGateway_001.setUR_MimicWindow = Me.Tagname + ".Analog_001.Lo=SP200";
```

Exposed Alarm Fields

Exposed Alarm Field arrays are used to expose specific Alarm information (fields) as object attributes that can be used in WAS scripting.

Following configuration is needed to setup the Exposed Alarm Fields:

- 1) In object editor, open the Provider tab
 - a) Enable Exposed Alarm Fields feature;
 - b) Set Exposed Alarm Fields arrays length:



- c) Deploy **Alarm Gateway** object.
- d) Define exposed alarm configuration XML:

XML structure:

Root: <AlarmConfiguration>

Element:

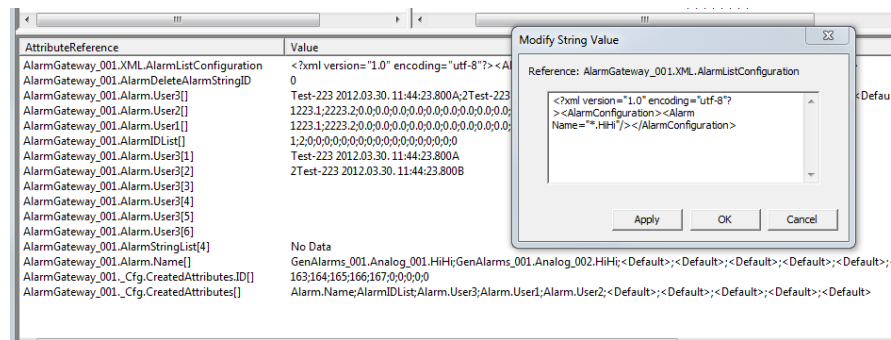
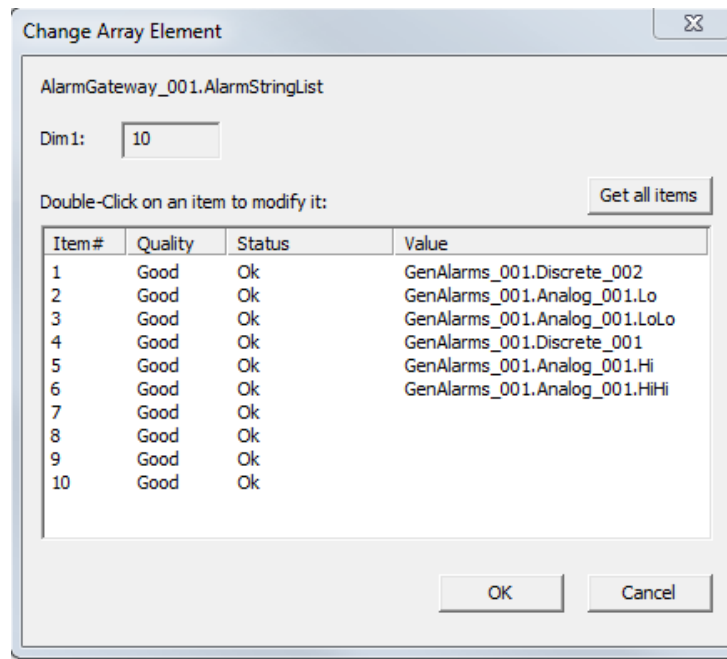
Name: Alarm

Attributes:

- Name – Alarm name – **alarm names are case sensitive.**
Note: Also wildcards are supported, following samples are correct:

- 1) GenAlarm*

Adds to exposed list all Alarms that name starts with GenAlarm:



- 2) *HiHi - Adds to exposed list all Alarms that name ends with HiHi – all HiHi priority alarms.

Change Array Element

AlarmGateway_001.AlarmStringList

Dim1: 10

Double-Click on an item to modify it: Get all items

Item#	Quality	Status	Value
1	Good	Ok	GenAlarms_001.Analog_001.HiHi
2	Good	Ok	GenAlarms_001.Analog_002.HiHi
3	Good	Ok	
4	Good	Ok	
5	Good	Ok	
6	Good	Ok	
7	Good	Ok	
8	Good	Ok	
9	Good	Ok	
10	Good	Ok	

OK Cancel

3) *Value1.Lo*

Change Array Element

AlarmGateway_001.AlarmStringList

Dim1: 10

Double-Click on an item to modify it: Get all items

Item#	Quality	Status	Value
1	Good	Ok	GenAlarms_001.Analog_001.Lo
2	Good	Ok	GenAlarms_001.Analog_001.LoLo
3	Good	Ok	
4	Good	Ok	
5	Good	Ok	
6	Good	Ok	
7	Good	Ok	
8	Good	Ok	
9	Good	Ok	
10	Good	Ok	

OK Cancel

- ID – used defined ID - is used to delete entries from arrays by setting value to **AlarmDeleteAlarmStringID** attribute.

```
<AlarmConfiguration>
  <Alarm Name="Alarm_300.Value1.LoLo" ID="10"/>
  <Alarm Name="Alarm1*" ID="11"/>
</AlarmConfiguration>
```

Note: For testing proposes, in WAS following sample alarms are defined Analog_001 (LoLo,Lo,Hi,HiHi), Discreate_001, Discreate_002

e) set it to Alarm Gateway Big String **XML.AlarmListConfiguration** attribute.

f) When defined alarm raises:

WAS Recent Alarms and Events (Historical):

TimeLCT	State	Type	Class	Priority	Name	
2012.03.27. 15:55:58	UNACK	Comm	SYSTEM	1	F1 from WinPlatform_001	F1
2012.03.27. 15:56:05	UNACK_RTN	Comm	SYSTEM	1	F1 from WinPlatform_001	F1
2012.03.27. 15:56:13	UNACK	Hi	VALUE	500	GenAlarms_001.Analog_001.Hi	F1
2012.03.27. 15:56:22	UNACK_RTN	Hi	VALUE	500	GenAlarms_001.Analog_001.Hi	F1
2012.03.27. 15:56:48	UNACK	Hi	VALUE	500	GenAlarms_001.Analog_001.Hi	F1
2012.03.27. 15:56:57	UNACK_RTN	Hi	VALUE	500	GenAlarms_001.Analog_001.Hi	F1
2012.03.27. 15:57:23	UNACK	Hi	VALUE	500	GenAlarms_001.Analog_001.Hi	F1
2012.03.27. 15:57:32	UNACK_RTN	Hi	VALUE	500	GenAlarms_001.Analog_001.Hi	F1
2012.03.27. 15:57:58	UNACK	Hi	VALUE	500	GenAlarms_001.Analog_001.Hi	F1
2012.03.27. 15:58:07	UNACK_RTN	Hi	VALUE	500	GenAlarms_001.Analog_001.Hi	F1

Displaying 1 to 11 of 303 alarms | Default | 100% Complete | Helsinki, Kyiv, Riga, Sofia, Tallinn, Vilnius

g) Exposed Alarm Field arrays are filled with defined Alarm Fields that are defined in **XML.AlarmListConfiguration** attribute:

The screenshot shows the 'AlarmGateway_001.AlarmStringList' configuration. The 'Change Array Element' dialog box is open, displaying a table of alarm fields. The table has columns: Item#, Quality, Status, and Value. The items are numbered 1 to 10, and their values are defined in the XML configuration.

Item#	Quality	Status	Value
1	Good	Ok	GenAlarms_001.Discrete_001
2	Good	Ok	GenAlarms_001.Analog_001.HiHi
3	Good	Ok	GenAlarms_001.Discrete_002
4	Good	Ok	GenAlarms_001.Analog_001.Hi
5	Good	Ok	GenAlarms_001.Analog_001.LoLo
6	Good	Ok	GenAlarms_001.Analog_001.Lo
7	Good	Ok	
8	Good	Ok	
9	Good	Ok	
10	Good	Ok	

The XML configuration for the alarm fields is shown below:

```
<?xml version="1.0" encoding="utf-8"?>
<AlarmConfiguration>
  <Alarm Name="GenAlarms_001.Analog_001.HiHi" ID="10"/>
  <Alarm Name="log" ID="10"/>

```

Configuration attributes

XML.AlarmListConfiguration

Stores Alarm XML configuration

XML sample:

```
<AlarmConfiguration>
  <Alarm Name="*.HiHi" ID="10"/>
</AlarmConfiguration>
```

Sample WAS script:

```
AlarmGateway_001.XML.AlarmListConfiguration =
"<AlarmConfiguration>" +
"<Alarm Name="\"*.HiHi\"" ID =\"10\"/>" +
"</AlarmConfiguration>";
```

AlarmIDList

dataType: int array

Array size: is defined in editor ExposedAlarmFields.ArraysSize attribute.

Description:

Array of Alarm Gateway generated exposed alarm unique ID that can be used to identify each exposed alarm.

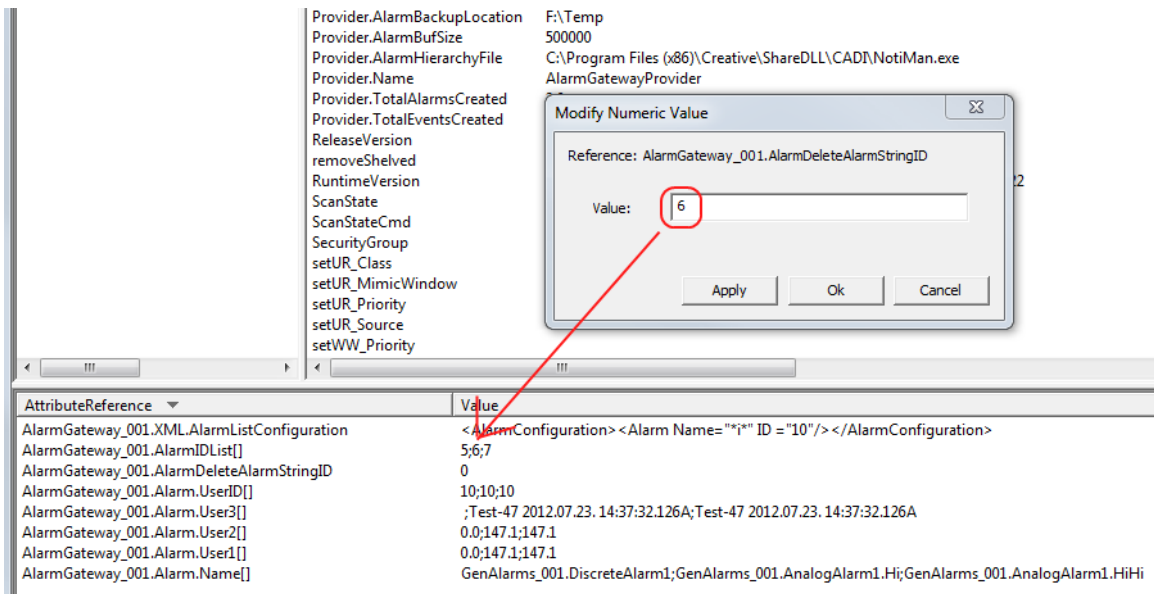
AttributeReference	Value
AlarmGateway_001.XML.AlarmListConfiguration	<AlarmConfiguration> <Alarm Name="*" ID="10"/> </AlarmConfiguration>
AlarmGateway_001.AlarmIDList[]	5;6;7
AlarmGateway_001.AlarmDeleteAlarmStringID	0
AlarmGateway_001.Alarm.UserID[]	10;10;10
AlarmGateway_001.Alarm.User3[]	;Test-47 2012.07.23. 14:37:32.126A;Test-47 2012.07.23. 14:37:32.126A
AlarmGateway_001.Alarm.User2[]	0.0;147.1;147.1
AlarmGateway_001.Alarm.User1[]	0.0;147.1;147.1
AlarmGateway_001.Alarm.Name[]	GenAlarms_001.DiscreteAlarm1;GenAlarms_001.AnalogAlarm1.Hi;GenAlarms_001.AnalogAlarm1.HiHi

AlarmDeleteAlarmStringID

dataType: int

Description:

Deletes entry from Exposed Alarm Fields that matches specified alarm ID in **AlarmIDList** array.



Alarm.UserID

dataType: int array

Description:

Displays User defined ID from Alarm list configuration

(XML.AlarmListConfiguration attribute) file Alarm node attribute **ID**

```
<AlarmConfiguration>
  <Alarm Name="*.HiHi" ID="10"/>
</AlarmConfiguration>
```

[illegible]

Exposed attributes

Alarm.Name

dataType: string array

Description: Exposed alarm name

AEP_Historical_Alarms				
\\195.2.103.53\AlarmGatewayProvider\IF1				
\\195.2.103.53\AlarmGatewayProvider\IURReason				
TimeLCT	Name	User1	User2	User3
2012.07.24. 10:11:27	GenAlarms_001.AnalogAlarm1.Lo	9141	21461	
2012.07.24. 10:11:22	GenAlarms_001.AnalogAlarm1.LoLo	8141	31471	Test-14 7/24/2012 10:11:22.537 AMA
2012.07.24. 10:11:18	GenAlarms_001.DiscreteAlarm1	0	0	
2012.07.24. 10:11:18	GenAlarms_001.AnalogAlarm1.Hi	7131	41381	Test-13 7/24/2012 10:11:12.540 AMA
2012.07.24. 10:11:18	GenAlarms_001.AnalogAlarm1.HiHi	6131	51391	Test-13 7/24/2012 10:11:12.540 AMA
2012.07.24. 10:11:18	GenAlarms_001.AnalogAlarm1.Lo	9131	21361	
2012.07.24. 10:11:18	GenAlarms_001.AnalogAlarm1.LoLo	8131	31371	Test-13 7/24/2012 10:11:12.540 AMA
2012.07.24. 10:11:12	GenAlarms_001.AnalogAlarm1.HiHi	6131	51391	Test-13 7/24/2012 10:11:12.540 AMA
2012.07.24. 10:11:09	GenAlarms_001.AnalogAlarm1.Hi	7121	41281	Test-12 7/24/2012 10:11:02.544 AMA
2012.07.24. 10:11:00	GenAlarms_001.DiscreteAlarm1	0	0	
2012.07.24. 10:10:52	GenAlarms_001.AnalogAlarm1.Lo	9111	21161	
2012.07.24. 10:10:47	GenAlarms_001.AnalogAlarm1.LoLo	8101	31071	Test-10 7/24/2012 10:10:42.551 AMA
2012.07.24. 10:10:43	GenAlarms_001.DiscreteAlarm1	0	0	

Alarm.User1

dataType: string array

Array size: is defined in editor **ExposedAlarmFields.ArraysSize** attribute.

Description: Exposes Alarm field User1

AEP_Historical_Alarms				
<div> <div> W195.2.103.53\AlarmGatewayProviderIF1 W195.2.103.53\AlarmGatewayProviderIURReason </div> </div>				
TimeLCT	Name	User1	User2	User3
2012.07.24. 10:11:27	GenAlarms_001.AnalogAlarm1.Lo	9141	21461	
2012.07.24. 10:11:22	GenAlarms_001.AnalogAlarm1.LoLo	8141	31471	Test-14 7/24/2012 10:11:22.537 AMA
2012.07.24. 10:11:18	GenAlarms_001.DiscreteAlarm1	0	0	
2012.07.24. 10:11:18	GenAlarms_001.AnalogAlarm1.Hi	7131	41381	Test-13 7/24/2012 10:11:12.540 AMA
2012.07.24. 10:11:18	GenAlarms_001.AnalogAlarm1.HiHi	6131	51391	Test-13 7/24/2012 10:11:12.540 AMA
2012.07.24. 10:11:18	GenAlarms_001.AnalogAlarm1.Lo	9131	21361	
2012.07.24. 10:11:18	GenAlarms_001.AnalogAlarm1.LoLo	8131	31371	Test-13 7/24/2012 10:11:12.540 AMA
2012.07.24. 10:11:12	GenAlarms_001.AnalogAlarm1.HiHi	6131	51391	Test-13 7/24/2012 10:11:12.540 AMA
2012.07.24. 10:11:09	GenAlarms_001.AnalogAlarm1.Hi	7121	41281	Test-12 7/24/2012 10:11:02.544 AMA
2012.07.24. 10:11:00	GenAlarms_001.DiscreteAlarm1	0	0	
2012.07.24. 10:10:52	GenAlarms_001.AnalogAlarm1.Lo	9111	21161	
2012.07.24. 10:10:47	GenAlarms_001.AnalogAlarm1.LoLo	8101	31071	Test-10 7/24/2012 10:10:42.551 AMA
2012.07.24. 10:10:43	GenAlarms_001.DiscreteAlarm1	0	0	

Custom Acked Alarm comment field

Overview

By using Alarm Gateway, it is possible to configure custom Acked alarm comment field for Acked alarms - this is useful if alarm descriptions are used:

The screenshot shows the configuration window for \$GenAlarms. The 'Field Attributes' tab is active. On the left, a list of field attributes includes 'DiscreteAlarm1' and 'AnalogAlarm1'. The main configuration area for 'AnalogAlarm1' is shown on the right. The 'Description' field is highlighted with a red circle and contains the text 'AnalogAlarm1 Description'. Other fields include 'Name' (AnalogAlarm1), 'Access mode' (InputOutput), 'Category' (User writeable), 'Value' (0), 'Value deadband' (0.0), 'Input source' (Me.int_AlarmGen), and 'Output destination' (Me.int_AlarmGen). There are also checkboxes for 'Generate event upon change', 'Enable I/O scaling', 'Enable history', and 'Enable limit alarms'.

Alarm description is stored in AlarmComment field:

The screenshot shows the 'WAS Current Alarms (Summary)' window. It displays a table of alarms with columns: Name, AlarmComment, Group, Node, Provider, and a status icon. The first row shows 'GenAlarms_001.AnalogAlarm1.Lo' with 'AnalogAlarm1 Description' in the AlarmComment field. Below this, there are tabs for 'AEP Summary Alarms', 'AEP Historical Alarms', and 'Alarms & Events'. The 'Alarms & Events' tab is selected, showing a table of alarm events with columns: Name, AlarmComment, User3, State, Type, and a status icon. The first row shows 'GenAlarms_001.AnalogAlarm1.Lo' with 'AnalogAlarm1 Description' in the AlarmComment field, 'UNACK' in the State field, and 'Lo' in the Type field.

Name	AlarmComment	Group	Node	Provider	
GenAlarms_001.AnalogAlarm1.Lo	AnalogAlarm1 Description	F1	grpc2	galaxy	2

Name	AlarmComment	User3	State	Type	
GenAlarms_001.AnalogAlarm1.Lo	AnalogAlarm1 Description		UNACK	Lo	V.

If alarm is Acked, by default AlarmComment value is overwritten by alarm comment value:

WAS Current Alarms (Summary): \Galaxy!F1

Name	AlarmComment	Group	Node	Provider	L
GenAlarms_001.AnalogAlarm1.Lo	Std ACK - was Acked	F1	grpc2	galaxy	2

Displaying 1 to 1 of 1 alarms | Default | 100% Complete | Helsinki, Kyiv, Riga, Sofia, Tallinn, Vilnius

AEP Summary Alarms | **AEP Historical Alarms** | **Alarms & Events**

AEP Current Alarms (Summary): \\195.2.103.13\AlarmGatewayProvider!F1 \\195.2.103.13\AlarmGatewayProvider!URReason

Name	AlarmComment	User3	State	Type	C
GenAlarms_001.AnalogAlarm1.Lo	Std ACK - was Acked		ACK	Lo	V.

Displaying 1 to 1 of 1 alarms | Default | 100% Complete | Helsinki, Kyiv, Riga, Sofia, Tallinn, Vilnius

With Alarm Gateway it is possible to configure different Alarm field to store Ack comment and preserve Alarm description.

Configuration

Editor

Custom alarm Ack comment field feature can be configured in **Provider** tab
Custom Aacked Alarm Field section:

The screenshot shows the 'AlarmGateway_001' configuration window with the 'Provider' tab selected. The 'Custom Aacked Alarm Field' section is highlighted with a red box. It contains the following fields and options:

- Name:** AlarmGatewayProvider
- Alarm Historical Buffer Size:** 500000
- Alarm Group Hierarchy File Location:** c:\Program Files\Archestra\A\Framework\Bin\GlobalDataCache\AreaHierarchy...
- Enable Alarm Backup:** ☐
- Alarm Backup XML Location:** (empty field)
- Exposed Alarm Fields arrays size:** 20
- Custom Aacked Alarm Field:**
 - Enable Custom Aacked alarm field:** ☒
 - Custom Aacked alarm Field:** AckOpNode
 - Description:** Alarm Ack comment will be displayed in connected Alarm Gateway clients and Alarm Gateway alarm source provider (consumer configured in Consumer tab). In field AckOpNode

Runtime

Custom alarm Acked comment field is possible to configure in runtime without Alarm gateway restart:

The screenshot shows the Alarm Gateway configuration interface. On the left, a list of attributes is displayed, including AlarmGateway.LastErrorMessage, AlarmGateway.Restart, AlarmGateway.Started, AlarmGateway.UseAlarmIncCounter, AlarmIDList, AlarmInhibit, AlarmMode, AlarmModeCmd, Area, ConfigVersion, Consumer.AlarmQuery, Consumer.FromPriority, Consumer.QueryType, Consumer.QueryTypeEnum, Consumer.Status, Consumer.ToPriority, ContainedName, Container, CustomAckAlarmField, CustomAckAlarmFieldEnum, and CustomAttributesListSize. On the right, a dialog box titled 'Modify Custom Enum Value' is open, showing the reference 'AlarmGateway_001.CustomAckAlarmField'. The 'Value' field is set to 'User3', and the 'Ordinal' field is set to 'AckOprDomain'. The 'Primitive Id' field is set to 'AckOprNode', and the 'Attribute Id' field is set to '181'. The 'Apply', 'OK', and 'Cancel' buttons are visible at the bottom of the dialog box.

AttributeReference	Value
AlarmGateway_001.CustomAckAlarmField	User3
AlarmGateway_001.EnableCustomAckField	true

Attributes

EnableCustomAckField

Datatype: Boolean

Description: enables/disables Custom alarm Ack comment field feature.

If True - Custom alarm Ack comment field feature is enabled and Acked alarm comment is written in configured field in CustomAckAlarmField attribute

If False - Custom alarm Ack comment field feature is disabled and default Alarm system functionality is used - Ack comment overwrites **AlarmComment** field

CustomAckAlarmField

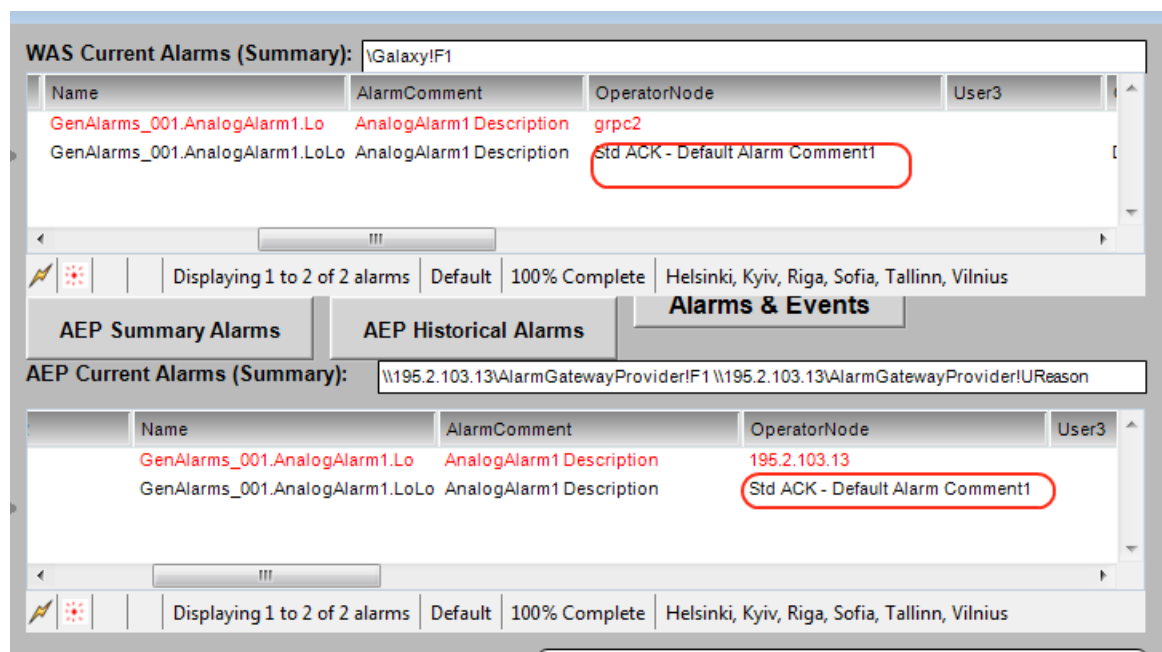
Datatype: Enum

Description: Defines custom Alarm Ack field.

Following custom Alarm Ack Comment fields are possible to configure:

- **AckOprNode**

Alarm Ack comment will be displayed in connected Alarm Gateway clients and Alarm Gateway alarm source Provider (Consumer configured in Consumer tab). In **AckOprNode** field:



- **User3**

Alarm Ack comment will be displayed in connected Alarm Gateway clients only, in **User3** field:

WAS Current Alarms (Summary): \Galaxy\F1

Type	Class	Priority	Name	AlarmComment	Op
Lo	VALUE	500	GenAlarms_001.AnalogAlarm1.Lo	AnalogAlarm1 Description	

Displaying 1 to 1 of 1 alarms | Default | 100% Complete | Helsinki, Kyiv, Riga, Sofia, Tallinn, Vilnius

Alarms & Events

AEP Summary Alarms | **AEP Historical Alarms**

AEP Current Alarms (Summary): \\195.2.103.13\AlarmGatewayProvider\F1 \\195.2.103.13\AlarmGatewayProvider\URReason

Name	AlarmComment	User3	Op
GenAlarms_001.AnalogAlarm1.Lo	AnalogAlarm1 Description	Std ACK - Default Alarm Comment1	

Displaying 1 to 1 of 1 alarms | Default | 100% Complete | Helsinki, Kyiv, Riga, Sofia, Tallinn, Vilnius

Note: WAS alarm Provider will only Ack alarm without changing the AlarmComment.

- **AckOprDomain**

Alarm Ack comment will be displayed in connected Alarm Gateway clients only, in **OperatorDomain** field:

WAS Current Alarms (Summary): \Galaxy\F1

Priority	Name	AlarmComment	OperatorDomain	OperatorNode
500	GenAlarms_001.AnalogAlarm1.Lo	AnalogAlarm1 Description	ArchestrA	
500	GenAlarms_001.AnalogAlarm1.LoLo	AnalogAlarm1 Description	ArchestrA	

Displaying 1 to 2 of 2 alarms | Default | 100% Complete | Helsinki, Kyiv, Riga, Sofia, Tallinn, Vilnius

Alarms & Events

AEP Summary Alarms | **AEP Historical Alarms**

AEP Current Alarms (Summary): \\195.2.103.13\AlarmGatewayProvider\F1 \\195.2.103.13\AlarmGatewayProvider\URReason

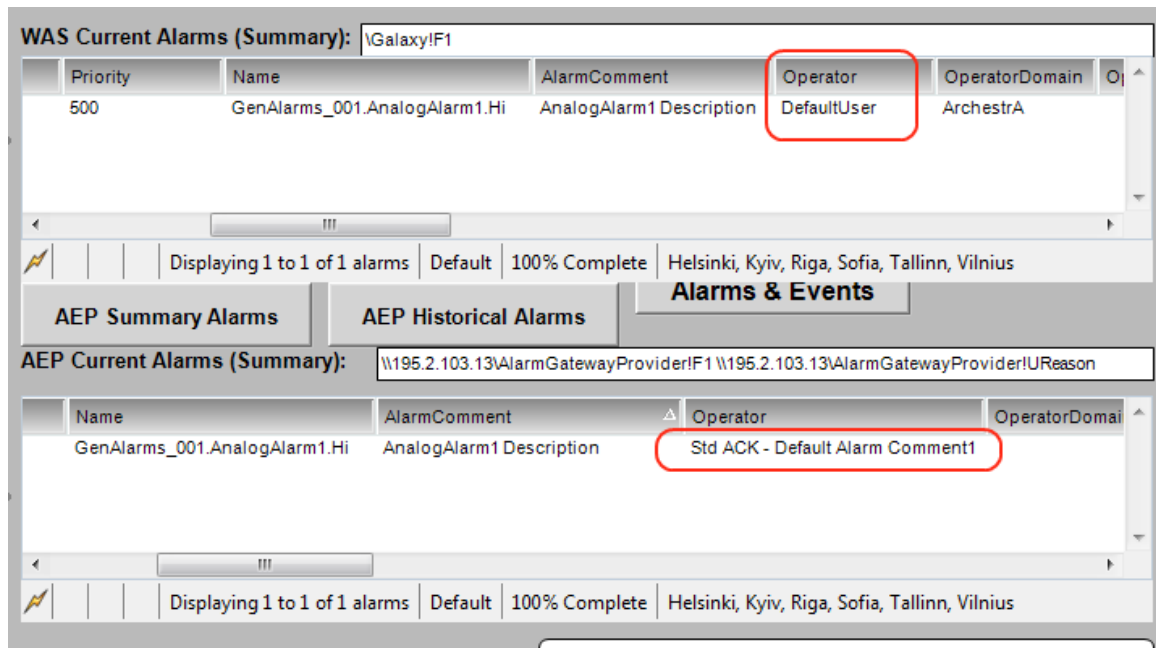
Name	AlarmComment	OperatorDomain	User3
GenAlarms_001.AnalogAlarm1.Lo	AnalogAlarm1 Description		Std AC
GenAlarms_001.AnalogAlarm1.LoLo	AnalogAlarm1 Description	Std ACK - Default Alarm Comment1	

Displaying 1 to 2 of 2 alarms | Default | 100% Complete | Helsinki, Kyiv, Riga, Sofia, Tallinn, Vilnius

Note: WAS alarm provider will only Ack alarm without changing AlarmComment.

- **AckOprName**

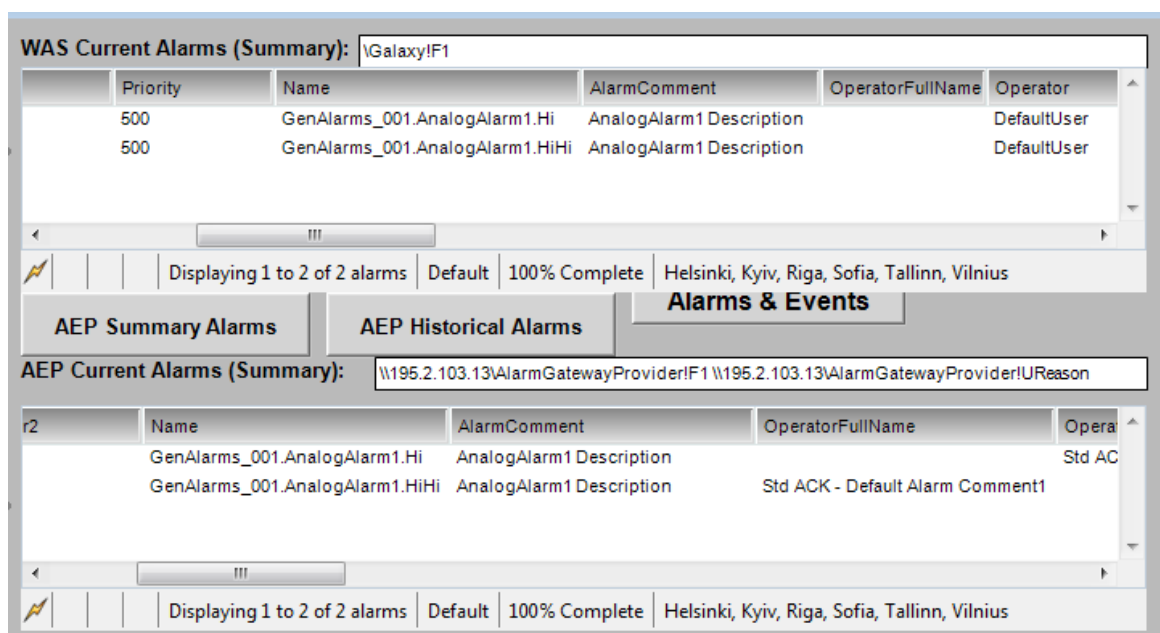
Alarm Ack comment will be displayed in connected Alarm Gateway clients only, in **OperatorName** field:



Note: WAS alarm provider will only Ack alarm without changing AlarmComment.

- **AckOprFullName**

Alarm Ack comment will be displayed in connected Alarm Gateway clients only, in **OperatorFullName** field:



Note: WAS alarm provider will only Ack alarm without changing AlarmComment.

UReason gateway



Alarm Gateway Object provides functionality to send/receive alarms to/from Wonderware alarming system from/to UReason alarming system. The following functionality is supported:

1. Send new and acknowledged alarms to UReason alarm system.
2. UReason functionality to show Mimic InTouch windows.
3. UReason Shelved alarms functionality.
4. Acknowledge Wonderware alarms from UReason alarm system.















The following configuration is required for UReason gateway functionality:

AlarmGateway_001 *





General | UReason | About | Object Information | Scripts | UDAs | Extensions | Graphics

Enable gateway to UReason alarming system: ☒  

Alarm server

IPAdress:	192.168.181.158		
Port:	61616		
User:	UReasonUser		
Password:	*****		
Remote Name:	OASYSAM.ESPEventPublisher		
Mimic.Path.ID1:	OASYSAM.ESPConsole1Request		
Mimic.Path.ID2:	OASYSAM.ESPConsole2Request		

Local

Name:	NET.ESPEventPublisher		
Port:	61617		

Please, refer to UReason documentation for more information about UReason alarming system.

Alarm Gateway UReason Mimic functionality

Alarm gateway supports UReason Mimic functionality.

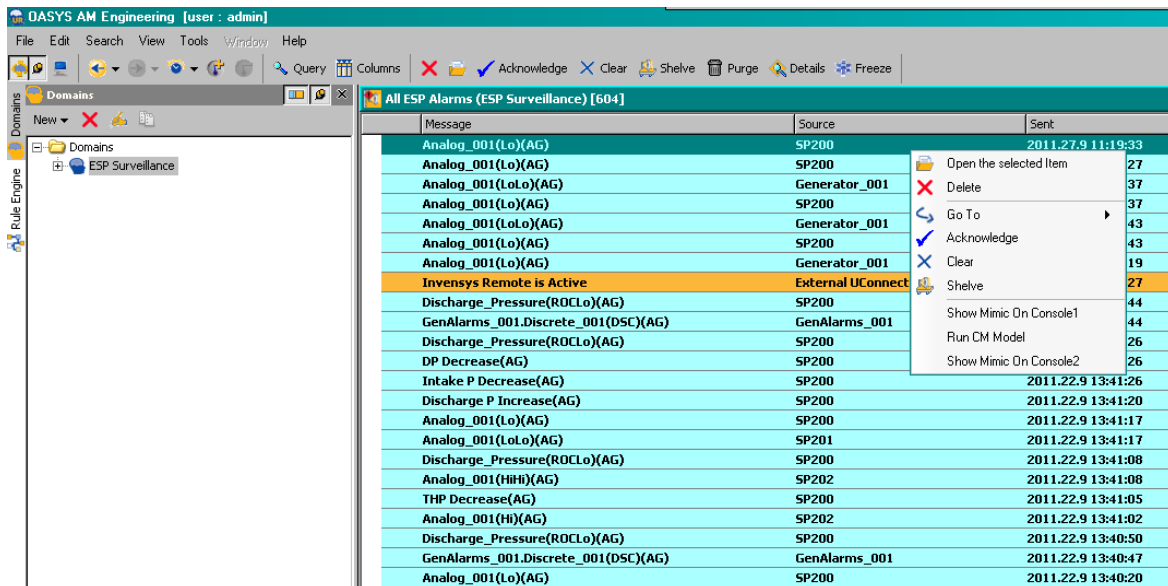
Following object attributes are used for Console1 and Console2:

- AlarmGateway_001.UReason.Mimic.Path.Console1

If user selects “Show Mimic On Console1” from UReason alarm menu, this attribute is changed to UReason Source value (for Alarm Analog_001.Lo it is SP200, see picture below).

- AlarmGateway_001.UReason.Mimic.Path.Console2

If user selects “Show Mimic On Console2” from UReason alarm menu, this attribute is changed to UReason Source value (for Alarm Analog_001.Lo it is SP200 see picture below).



Mimic functionality can be used for opening specific InTouch windows that are tied to UReason alarm by the Source value.

Sample InTouch script:

```
IF Galaxy:AlarmGateway_001.UReason.Mimic.Path.Console1 <> "" THEN
```

```
    Show Galaxy:AlarmGateway_001.UReason.Mimic.Path.Console1;
```

```
    Galaxy:AlarmGateway_001.UReason.Mimic.Path.Console1="";
```

```
    Console="Console 1";
```

```
ENDIF;
```

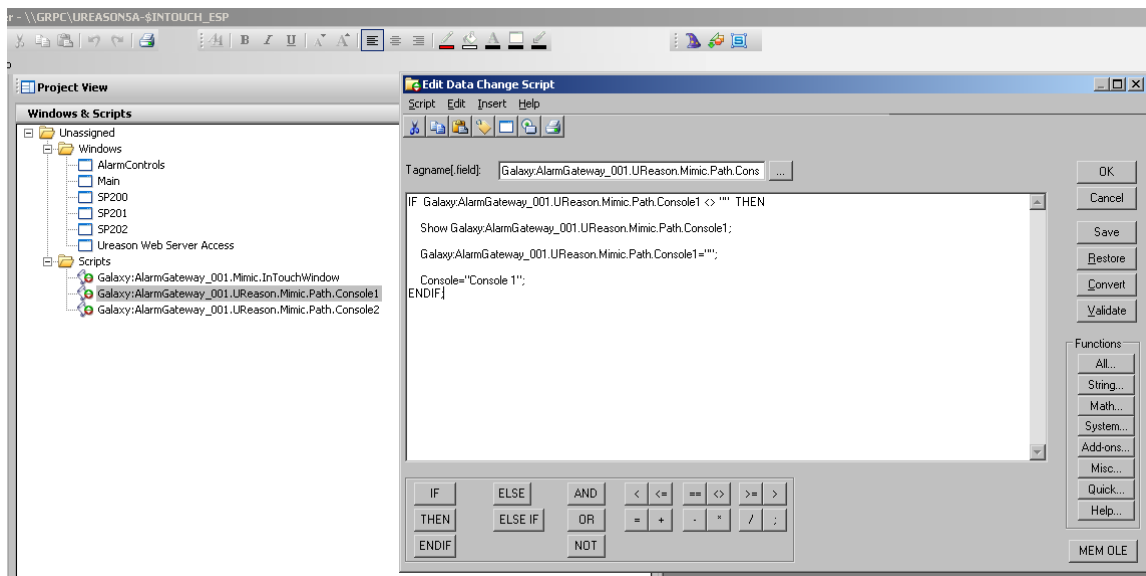
```
IF Galaxy:AlarmGateway_001.UReason.Mimic.Path.Console2 <> "" THEN
```

```
    Show Galaxy:AlarmGateway_001.UReason.Mimic.Path.Console2;
```

```
    Galaxy:AlarmGateway_001.UReason.Mimic.Path.Console2="";
```

```
    Console="Console 2";
```

```
ENDIF;
```



Mimic functionality without UReason alarming system

For Alarm Gateway UReason Mimic functionality only for Wonderware alarm system (without UReason), the following string attributes are needed:

- **AlarmGateway_001.Mimic.Alarmname** – input AlarmName from Provider alarms list (max length is 32 characters)
Sample: SP200.Intake_Pressure_Decrease
- **AlarmGateway_001.Mimic.InTouchWindow** - returns default (WAS object name) or user-defined (set in **setSource** attribute) value, e.g. SP200

Sample script:

InTouch data change script Galaxy:AlarmGateway_001.Mimic.InTouchWindow

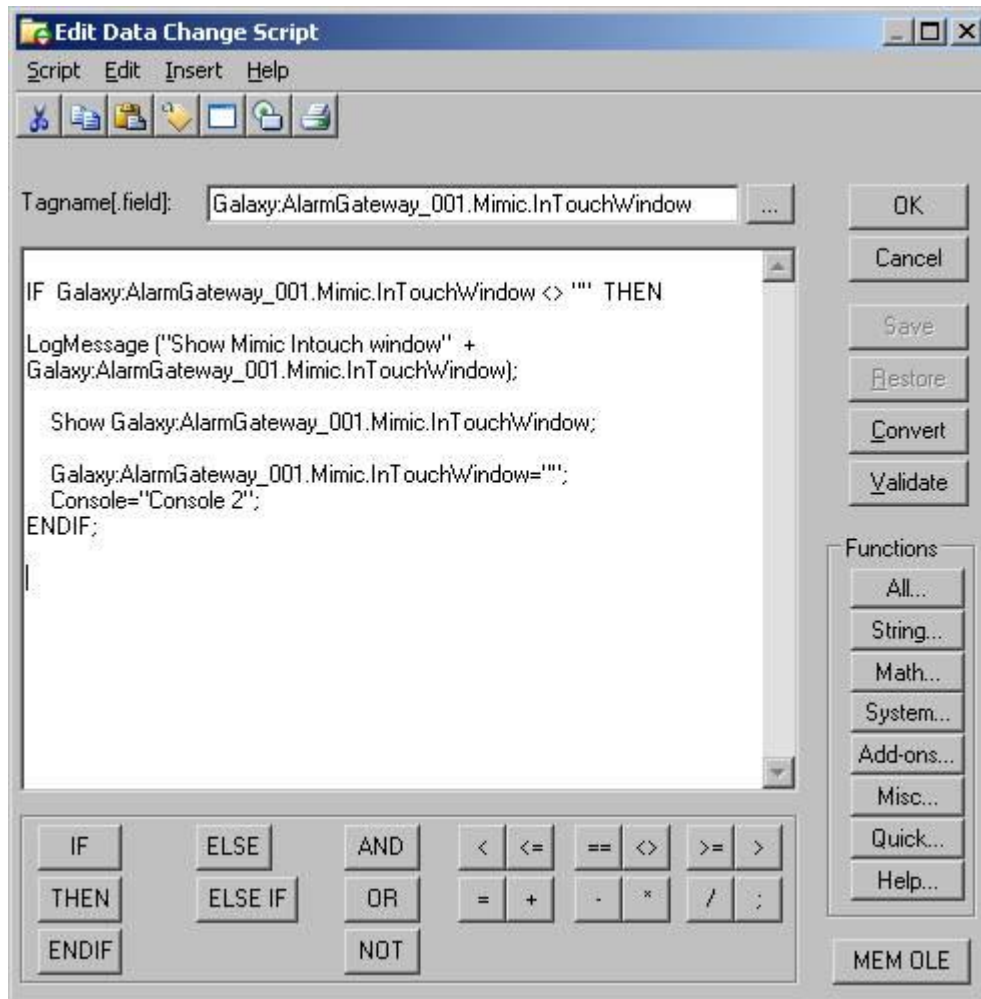
IF Galaxy:AlarmGateway_001.Mimic.InTouchWindow <> "" THEN

LogMessage ("Show Mimic Intouch window" +
Galaxy:AlarmGateway_001.Mimic.InTouchWindow);

 Show Galaxy:AlarmGateway_001.Mimic.InTouchWindow;

 Galaxy:AlarmGateway_001.Mimic.InTouchWindow="";
 Console="Console 2";

ENDIF;



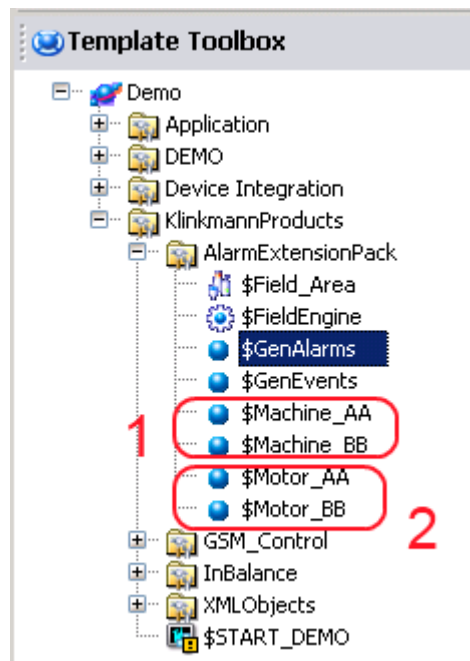
Multiple distributed Alarm Gateway configuration setup sample

In highly loaded WAS applications where total number of alarms exceeds several hundreds or thousands and additional high CPU load features like **Wonderware alarm system custom attributes** are used, it is highly recommended to use several Alarm Gateway Object instances to avoid the object overload.

The following sample is for two Alarm Gateway instances.

Object configuration

- 1) Define the template/instance sets for each Alarm Gateway instance, let's assume we are planning to use two Alarm Gateway instances (**AlarmGateway_001** and **AlarmGateway_002**):
 - a) For **AlarmGateway_001**
Define templates: **\$Machine_AA** and **\$Machine_BB**
 - b) For **AlarmGateway_002**
Define templates: **\$Motor_AA** and **\$Motor_BB**



- 2) Edit template (**\$Machine_AA** and **\$Machine_BB**) scripts to point to assigned object **AlarmGateway_001**

```

' test 2 set new priority each 10 sec
if (Me.SimCustomAttributes == true) THEN

if (Me.iCounter > 999) THEN
    Me.iCounter = 1; ' reset
ELSE
    Me.iCounter = Me.iCounter + 1;
ENDIF;
' User1
AlarmGateway_001.setWW_User1 = Me.Tagname + ".AnalogAlarm1.Lo=1"+ Me.iCounter+ ",1";
AlarmGateway_001.setWW_User1 = Me.Tagname + ".AnalogAlarm1.LoLo=1"+ Me.iCounter+ ",1";
AlarmGateway_001.setWW_User1 = Me.Tagname + ".AnalogAlarm1.Hi=1"+ Me.iCounter+ ",1";
AlarmGateway_001.setWW_User1 = Me.Tagname + ".AnalogAlarm1.HiHi=1"+ Me.iCounter+ ",1";
' User2
AlarmGateway_001.setWW_User2 = Me.Tagname + ".AnalogAlarm1.Lo=1"+ Me.iCounter+ ",1";
AlarmGateway_001.setWW_User2 = Me.Tagname + ".AnalogAlarm1.LoLo=1"+ Me.iCounter+ ",1";
AlarmGateway_001.setWW_User2 = Me.Tagname + ".AnalogAlarm1.Hi=1"+ Me.iCounter+ ",1";
AlarmGateway_001.setWW_User2 = Me.Tagname + ".AnalogAlarm1.HiHi=1"+ Me.iCounter+ ",1";
' User3
AlarmGateway_001.setWW_User3 = Me.Tagname +
".Analog_001.Lo=Test-"+ Me.iCounter+ " "+ System.DateTime.Now + "A";
AlarmGateway_001.setWW_User3 = Me.Tagname + ".AnalogAlarm1.LoLo=Test-"+ Me.iCounter+ " "
+ System.DateTime.Now + "A";
AlarmGateway_001.setWW_User3 = Me.Tagname + ".AnalogAlarm1.Hi=Test-"+ Me.iCounter+ " "+
System.DateTime.Now + "A";
AlarmGateway_001.setWW_User3 = Me.Tagname + ".AnalogAlarm1.HiHi=Test-"+ Me.iCounter+ " "
+ System.DateTime.Now + "A";

```

3) Edit template (\$Motor_AA and \$Motor_BB) scripts to point to assigned object AlarmGateway_002

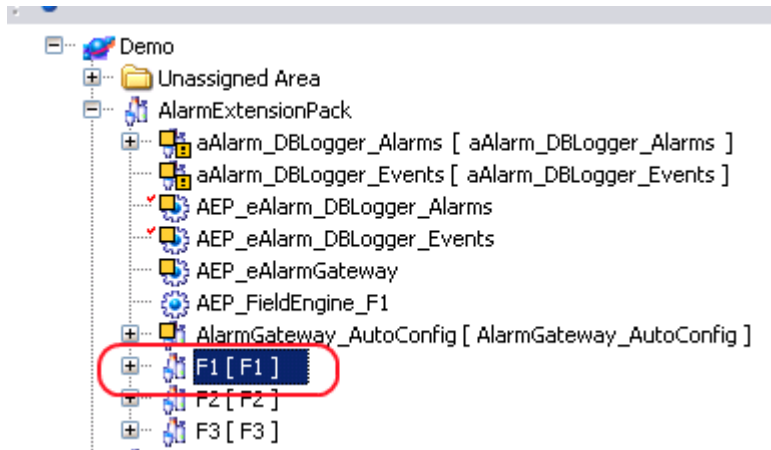
```

' test 2 set new priority each 10 sec
if (Me.SimCustomAttributes == true) THEN

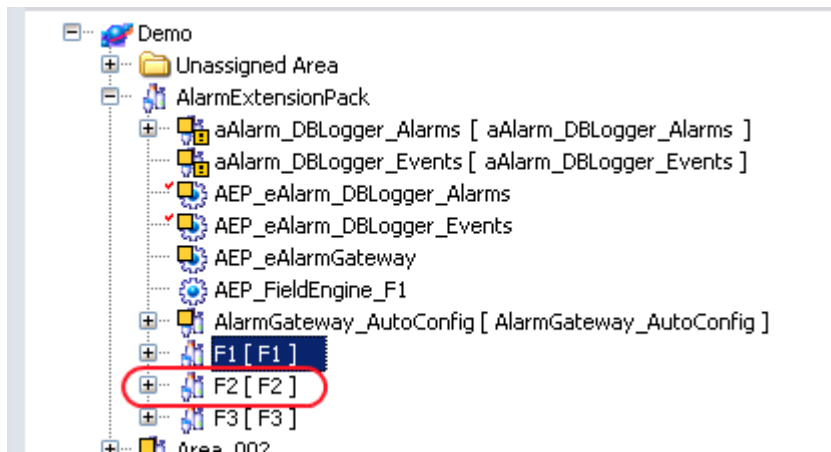
if (Me.iCounter > 999) THEN
    Me.iCounter = 1; ' reset
ELSE
    Me.iCounter = Me.iCounter + 1;
ENDIF;
' User1
AlarmGateway_002.setWW_User1 = Me.Tagname + ".AnalogAlarm1.Lo=1"+ Me.iCounter+ ",1";
AlarmGateway_002.setWW_User1 = Me.Tagname + ".AnalogAlarm1.LoLo=1"+ Me.iCounter+ ",1";
AlarmGateway_002.setWW_User1 = Me.Tagname + ".AnalogAlarm1.Hi=1"+ Me.iCounter+ ",1";
AlarmGateway_002.setWW_User1 = Me.Tagname + ".AnalogAlarm1.HiHi=1"+ Me.iCounter+ ",1";
' User2
AlarmGateway_002.setWW_User2 = Me.Tagname + ".AnalogAlarm1.Lo=1"+ Me.iCounter+ ",1";
AlarmGateway_002.setWW_User2 = Me.Tagname + ".AnalogAlarm1.LoLo=1"+ Me.iCounter+ ",1";
AlarmGateway_002.setWW_User2 = Me.Tagname + ".AnalogAlarm1.Hi=1"+ Me.iCounter+ ",1";
AlarmGateway_002.setWW_User2 = Me.Tagname + ".AnalogAlarm1.HiHi=1"+ Me.iCounter+ ",1";
' User3
AlarmGateway_002.setWW_User3 = Me.Tagname +
".Analog_001.Lo=Test-"+ Me.iCounter+ " "+ System.DateTime.Now + "A";
AlarmGateway_002.setWW_User3 = Me.Tagname + ".AnalogAlarm1.LoLo=Test-"+ Me.iCounter+ " "
+ System.DateTime.Now + "A";
AlarmGateway_002.setWW_User3 = Me.Tagname + ".AnalogAlarm1.Hi=Test-"+ Me.iCounter+ " "+
System.DateTime.Now + "A";
AlarmGateway_002.setWW_User3 = Me.Tagname + ".AnalogAlarm1.HiHi=Test-"+ Me.iCounter+ " "
+ System.DateTime.Now + "A";

```

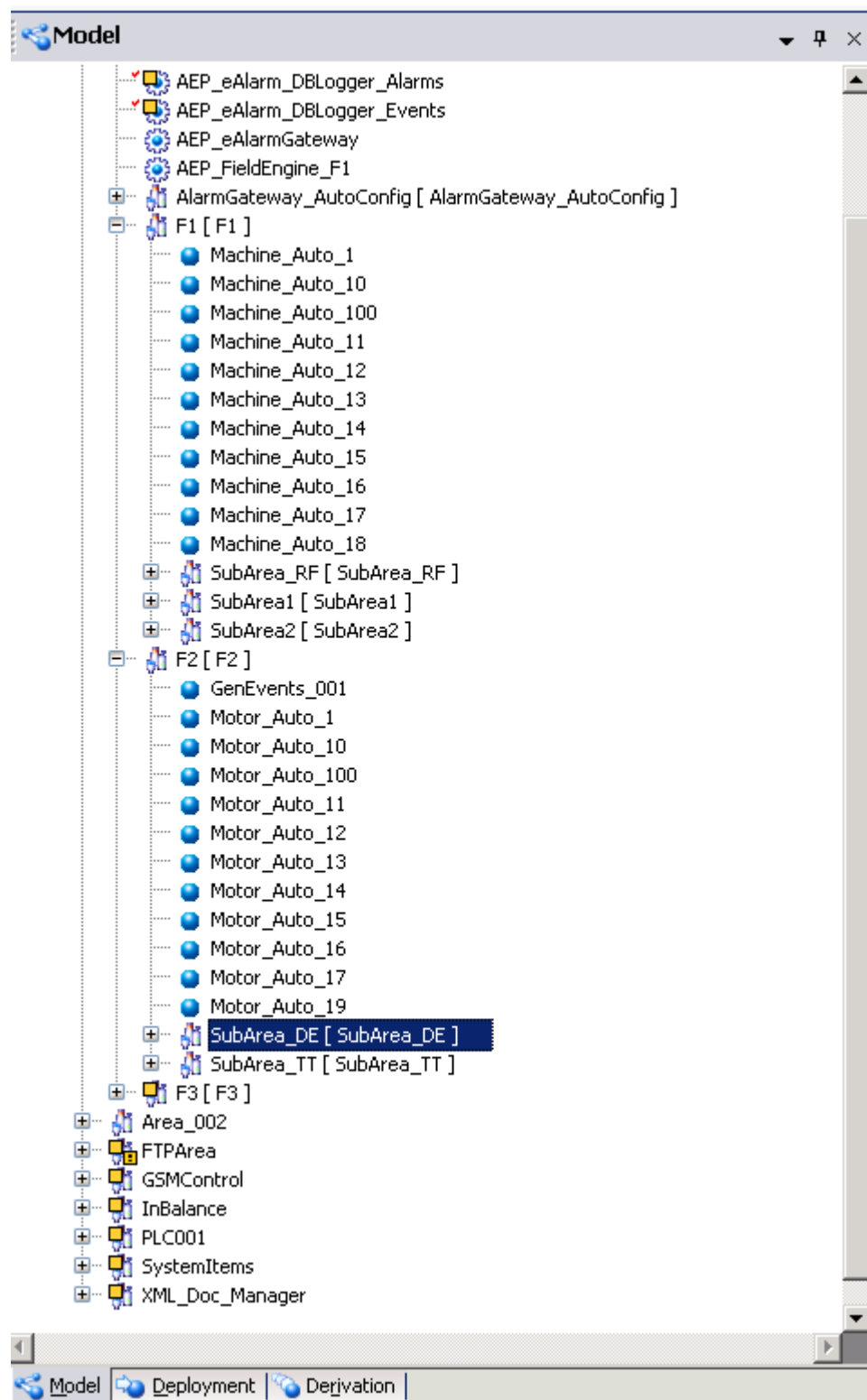
4) Create Area object F1 area that will be used to all first set objects (\$Machine_AA and \$Machine_BB)



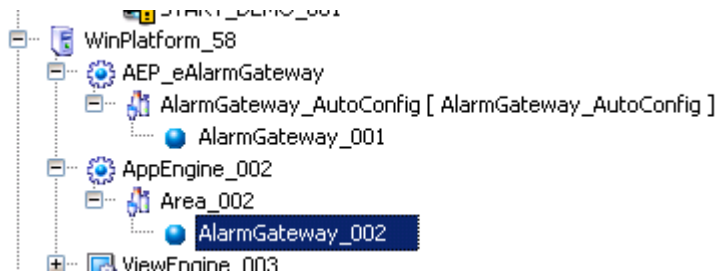
- 5) Create Area object **F2** area that will be used to all second set objects (\$**Motor_AA** and \$ **Motor_BB**



- 6) Create instances and deploy for both sets. Sample:

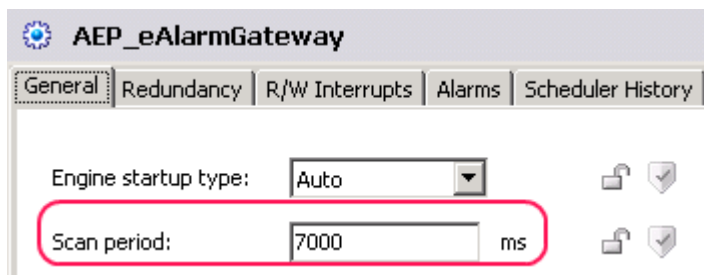


7) Create separate engines and Areas for each Alarm Gateway Object instance:



Note: Separate engine for each Alarm Gateway is “**must have**” requirement since each engine creates a separate process and that allows to distribute the load between multiple CPU cores.

8) Set both engines Scan period to 7000 ms.

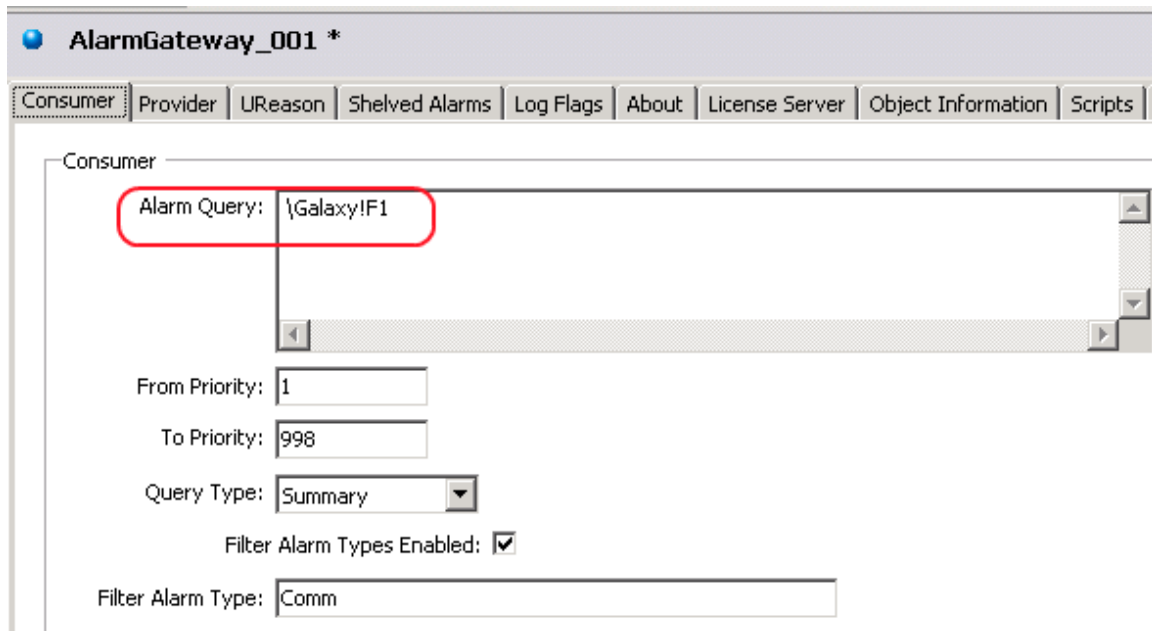


9) Configure both Instances of Alarm Gateway:

a. AlarmGateway_001

Alarm Query: **\Galaxy!F1**

Provider name: **AlarmGatewayProvider1**



AlarmGateway_001 *

Consumer | **Provider** | UReason | Shelved Alarms | Log Flags | About | License Server | Object Information | Scripts | UDAs

Provider

Name:

Alarm Historical Buffer Size:

Alarm Group Hierarchy File Location:

- a. AlarmGateway_002
 Alarm Query: **\Galaxy!F2**
 Provider name: **AlarmGatewayProvider2**

AlarmGateway_002 *

Consumer | Provider | UReason | Shelved Alarms | Log Flags | About | License Server | Object Information | Scripts

Consumer

Alarm Query:

From Priority:

To Priority:

Query Type:

Filter Alarm Types Enabled: ☒

Filter Alarm Type:

AlarmGateway_002 *

Consumer | **Provider** | UReason | Shelved Alarms | Log Flags | About | License Server | Object Information | Scripts

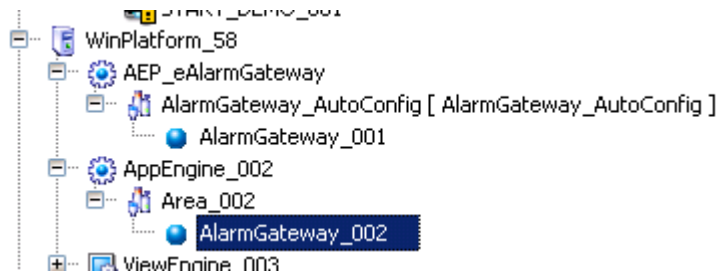
Provider

Name:

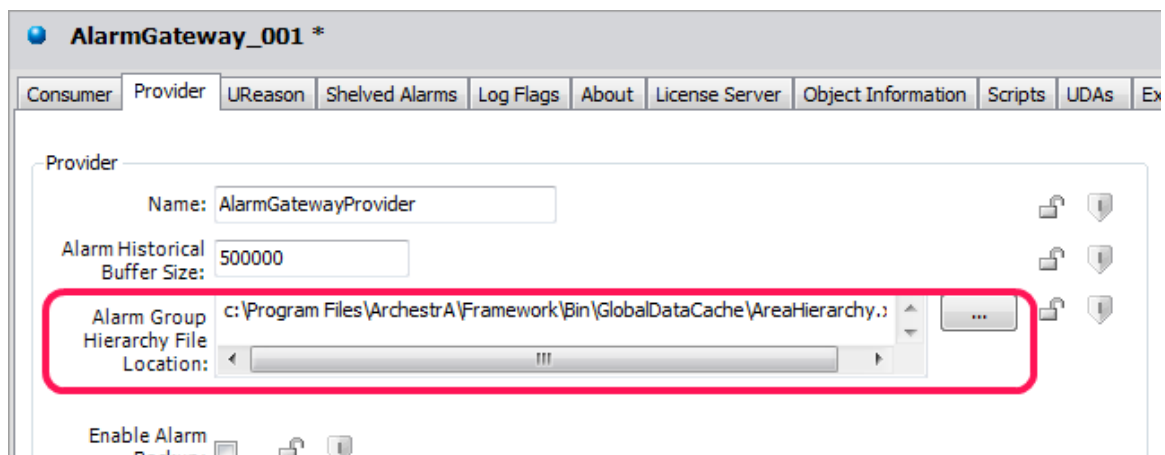
Alarm Historical Buffer Size:

Alarm Group Hierarchy File Location:

10) Deploy both instances of Alarm Gateway



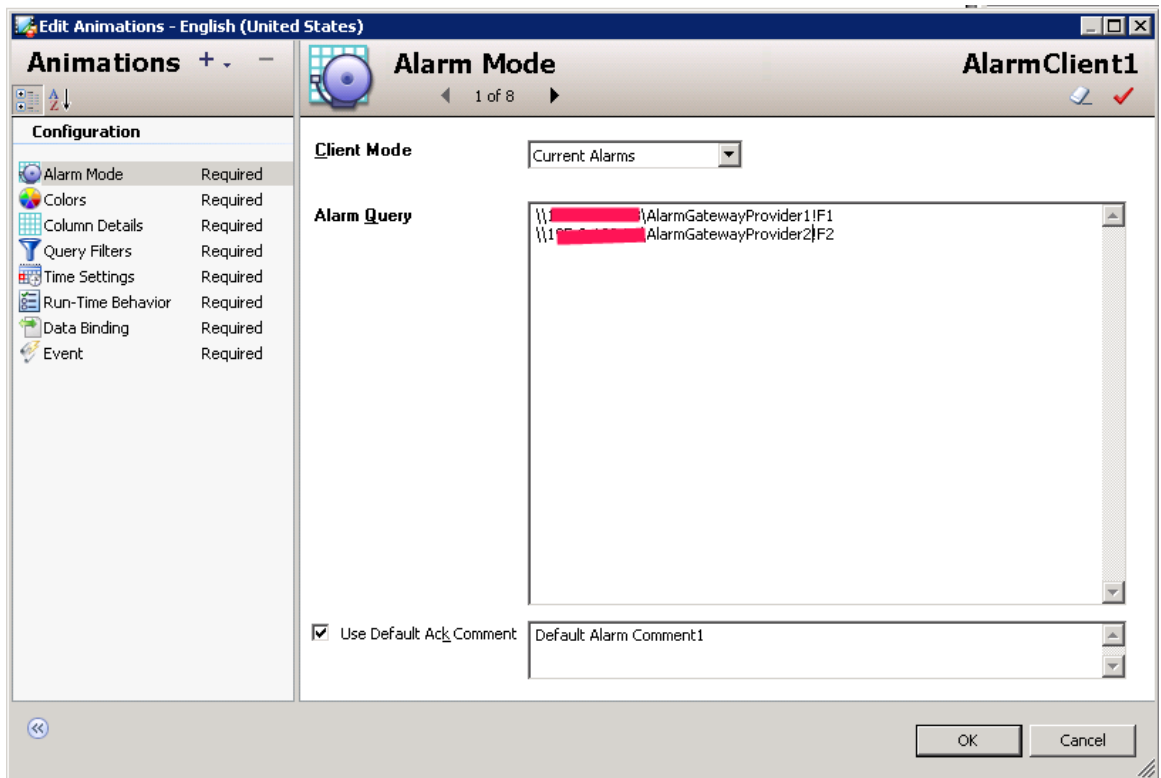
Note: if Area hierarchy is changed (new Area is added or existing is moved), it is required to redeploy AlarmGateway instance to update the **Alarm Group Hierarchy File** information.



Alarm client configuration

To access both AlarmGateway instances, set the following Alarm query in AlarmClient:

```
\\Hostname\AlarmGatewayProvider1!F1 \\Hostname\AlarmGatewayProvider2!F2
```



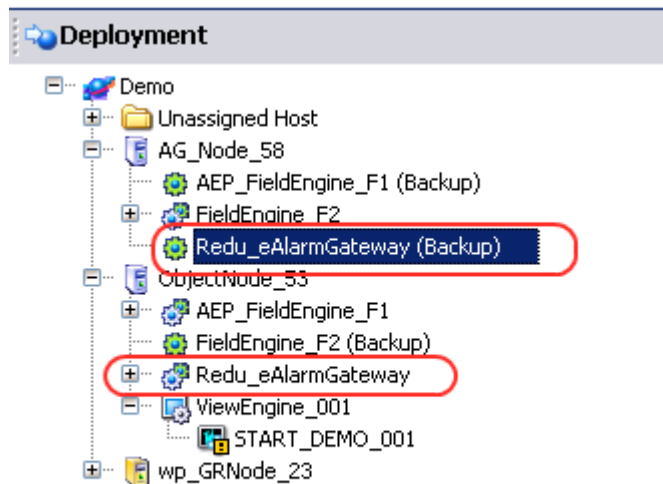
Name	User3	Group	AlarmComment	Open
Motor_Auto_99.DiscreteAlarm1		SubArea1	DiscreteAlarm1 ...	
Motor_Auto_99.AnalogAlarm1.LoLo	Test-993 11/9/20...	SubArea1	AnalogAlarm1 D...	
Motor_Auto_99.AnalogAlarm1.Lo		SubArea1	AnalogAlarm1 D...	
Motor_Auto_99.AnalogAlarm1.HiHi	Test-988 11/9/20...	SubArea1	AnalogAlarm1 D...	
Motor_Auto_99.AnalogAlarm1.Hi	Test-988 11/9/20...	SubArea1	AnalogAlarm1 D...	
Motor_Auto_98.DiscreteAlarm1		SubArea1	DiscreteAlarm1 ...	

Displaying 1 to 6 of 170 alarms Default 100% Complete Helsinki, Kyiv, Riga, Sofia, Tallinn, Vilnius

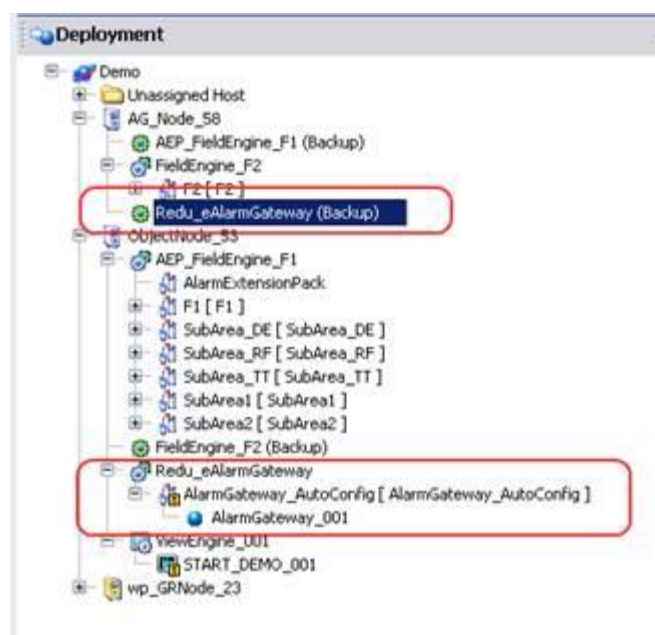
Redundant Alarm Gateway configuration setup sample

Alarm Gateway Object supports WAS redundancy (for additional information please refer to WAS documentation).

- 1) Set up redundant AppEngines:
 - a. Primary – Redu_eAlarmGateway
 - b. Secondary (backup) – place on redundant partner Server.

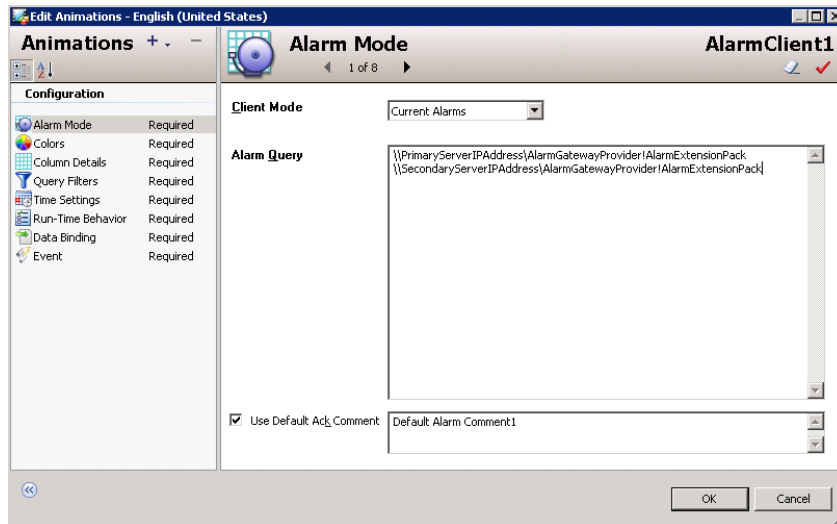


- 2) Configure Alarm Gateway – there is no need to configure additional settings for redundant Alarm Gateway setup:



- 3) Configure alarm query for alarm clients to point to Alarm Gateway on both redundant servers:

\\PrimaryServerIPAddress\AlarmGatewayProvider!AlarmExtensionPack
\\SecondaryServerIPAddress\AlarmGatewayProvider!AlarmExtensionPack



Troubleshooting

Below are explained common issues that may occur while using Alarm Gateway Object and its features.

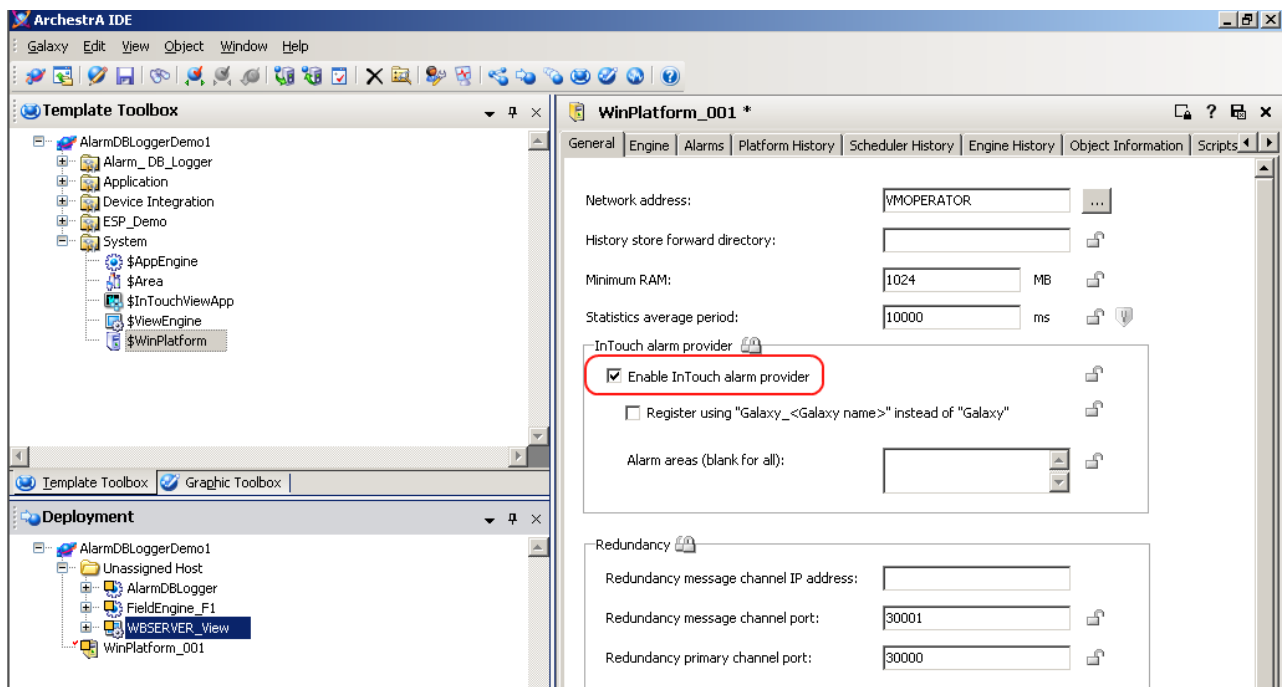
1) No alarms from Alarm Provider (WinPlatform) for Alarm Gateway.

a) check if valid Demo or full license is installed for Alarm Gateway – check if **License.IsLicensed = true** in Object Viewer:

eAlarm_DBLogger_Events	SQL.User	sa
eAlarm_DBLogger_Events [aAlarm_DBLogger_Events]	SQL.ServerName	LOCALHOST
AlarmDBLogger_Det_Events [AlarmDBLogger_Events]	SQL.Password	*
eAlarmGateway	SQL.LoggingMode_Enum	Detailed,Consolidated
FieldEngine_F1	SQL.LoggingMode	Detailed
F1 [F1]	SQL.Inserted_Alarm_And_Event_Enum	220.0
GenAlarms_001 [GenAlarms_001]	SQL.DatabaseType_Enum	Alarm DB logger object custom,Wonderware original
GenEvents_001 [GenEvents_001]	SQL.DatabaseType	Wonderware original
vDemo	SQL.Database	wwEvents
	SQL.Connected	true
	ShortDesc	Description for AlarmDBLogger
	SecurityGroup	Default
	ScanStateCmd	true
	ScanState	true
	Restart	false
	LogLevel	4
	License_SoftwareKey	
	License_ProductID	PR00186 100
	License_IsLicensed	true
	License_DemoKey	3B 21 3A 99 27 9F 2C 0C B1 CC A8 7F 4B 94 D2 9B 6B 11 90 B4 64 AC D4 ...
	License_DemoExpirationDate	1/31/2012 12:00:00 AM
	License_CustomerID	8d57-7275-f67b-0a2a
	LastErrorMessage	
	LastErrorCode	0
	InAlarm	false

See **Licensing requirements** section for Alarm Gateway licensing details.

b) check if WinPlatform object has enabled the alarming - the **Enable InTouch alarm provider** option is checked:



c) if alarms are checked and alarms are displayed in any Wonderware alarm display from Platform directly, check Alarm Gateway consumer settings in Object Viewer,

if correct **alarm query**, **FromPriority**, **ToPriority** is set (must be the same as in Wonderware alarm controls):

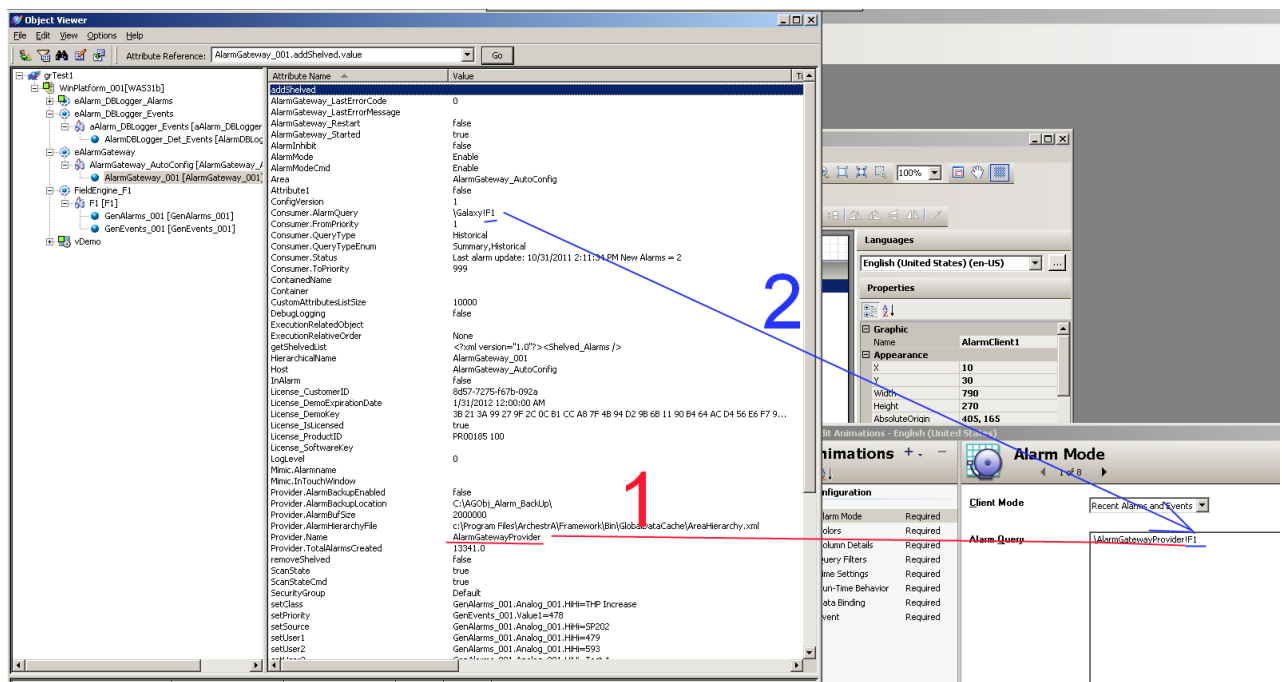
Consumer.ToPriority	999
Consumer.Status	Last alarm update: 10/31/2011 2:11:34 PM New Alarms = 2
Consumer.QueryTypeEnum	Summary, Historical
Consumer.QueryType	Historical
Consumer.FromPriority	1
Consumer.AlarmQuery	\Galaxy\F1
ConfinVersion	1

2) Alarms are coming to Alarm Gateway, but no alarms are displayed in alarm controls that are connected to Alarm Gateway.

a) check if Wonderware alarm controls are configured properly for use with Alarm Gateway:

Is the Alarm provider name configured properly ("1 red" in picture below) in Alarm control (**AlarmGatewayProvider**)

Are Alarm Areas configured properly in Alarm control - must be the same as in property Consumer.AlarmQuery **F1** ("2 blue" in picture below).



3) Alarms are displayed in Wonderware alarm controls, but no alarms in UReason alarms system.

a) check if UReason alarm system is configured properly in Alarm Gateway – check the following:

- **UReason.IPAddress** attribute – is the correct UReason server ID address entered.
- **UReason.Local.Port** attribute – is the correct port for UReason server entered.
- **UReason.User** attribute – is the correct UReason user entered.
- **UReason.password** attribute – is the correct UReason password entered.

Note: if UReason setting are changed, it is needed to restart the Alarm Gateway by setting **AlarmGateway.Restart** attribute to **True**.

Attribute Name	Value
removeShelved	false
ScanState	true
ScanStateCmd	true
SecurityGroup	Default
setClass	GenAlarms_001.Analog_001.HiHi=THP Increase
setPriority	GenEvents_001.Value1=804
setSource	GenAlarms_001.Analog_001.HiHi=5P202
setUser1	GenAlarms_001.Analog_001.HiHi=805
setUser2	GenAlarms_001.Analog_001.HiHi=805
setUser3	GenAlarms_001.Analog_001.HiHi=Test 4
ShortDesc	Description for AlarmGateway
TagName	AlarmGateway_001
UReason.Connected	true
UReason.Enabled	true
UReason.IPAddress	192.168.181.158
UReason.Local.Name	NET.ESPEventPublisher
UReason.Local.Port	61617
UReason.Mimic.Path.Console1	
UReason.Mimic.Path.Console2	
UReason.Mimic.Path.ID1	OASYSAM.ESPConsole1Request
UReason.Mimic.Path.ID2	OASYSAM.ESPConsole2Request
UReason.Password	
UReason.Port	61616
UReason.RemoteName	OASYSAM.ESPEventPublisher
UReason.Suffix	(AG)
UReason.TotalAlarmsAcked	0.0
UReason.TotalAlarmsCreated	0.0
UReason.User	admin

AttributeReference	Value	Timestamp	Quality	Status
AlarmGateway_001.UReason.Connected	true	10/28/2011 5:06:03.81...	C0:Good	Ok
AlarmGateway_001.UReason.Password	*****	10/28/2011 5:06:03.81...	C0:Good	Ok
AlarmGateway_001.AlarmGateway.Restart	False	10/28/2011 5:06:03.81...	C0:Good	Ok
AlarmGateway_001.UReason.TotalAlarmsCreated	440.0	10/28/2011 5:06:03.81...	C0:Good	Ok
AlarmGateway_001.UReason.Local.Port	61617	10/28/2011 5:06:03.81...	C0:Good	Ok
AlarmGateway_001.UReason.IPAddress	192.168.181.158	10/28/2011 5:06:03.81...	C0:Good	Ok
AlarmGateway_001.UReason.Enabled	true	10/28/2011 5:06:03.81...	C0:Good	Ok

b) Check if alarms are created for UReason at Alarm Gateway side (**UReason.Connected = true**) and **UReason.TotalAlarmsCreated > 0**, and there are still no alarms in UReason alarming system.

AttributeReference	Value	Timestamp	Quality	Status	
AlarmGateway_001.UReason.Connected	true	10/28/2011 5:06:03.81...	C0:Good	Ok	
AlarmGateway_001.UReason.Password	*****	10/28/2011 5:06:03.81...	C0:Good	Ok	
AlarmGateway_001.AlarmGateway_Restart	false	10/28/2011 5:06:03.81...	C0:Good	Ok	
AlarmGateway_001.UReason.TotalAlarmsCreated	440.0	10/28/2011 5:06:03.81...	C0:Good	Ok	
AlarmGateway_001.UReason.Local.Port	61617	10/28/2011 5:06:03.81...	C0:Good	Ok	
AlarmGateway_001.UReason.IPAddress	192.168.181.158	10/28/2011 5:06:03.81...	C0:Good	Ok	
AlarmGateway_001.UReason.Enabled	true	10/28/2011 5:06:03.81...	C0:Good	Ok	

In this case it is necessary to restart the connection between Wonderware alarm system and UReason alarm system - in UReason console, go to **Data handling -> External Data Sources** and uncheck the **Enable** checkbox, then wait for ~3 seconds and check again.

OASYS AM Engineering [user : admin]

File Edit Search View Tools Arrange Window Help

Domains

- ESP Surveillance
 - ESP: ESP Failures - EFTs
 - ESP: ESP Failures - Frequency Analysis
 - ESP: ESP Failures - FuzzyLogic
 - ESP: ESP Failures - Operator Support
 - ESP: Support: Calculations & Parameter Drifts
 - ESP: Support: Capacity Constraint Modelling
 - ESP: Support: Persist Values
 - ESP: Support: Test DataSets
 - ESP: Utility: Monitor Invensys Remote
 - ESP: Utility: Monitor OPC Interface
 - ESP: Utility: Monitor RDBMS Interface

01 - External Data Sources (ESP Surveillance)

The detail of the SQL Database Connection object contains File Writer objects which are the channel (interface) for writing values/records to a database.

External UConnect Connection

Status Connected OK

ServerHostname localhost Ensure Host set correctly. For remote Invensys connection, leave as Localhost ! (remote app will find OASYSAM, not other way round)

ServerPort 61617 Remote Port needs to be 61617 for default remote app. Change to 61616 for testing with remote UConnect

To disable the remote (subscription to) Invensys events toggle the Enable switch of the object External UConnect Connection.

Enable ☒

The detail of the UConnect Connection object contains event listeners to which is subscribes. The events to which this application subscribes can be generated by another UReason application or by for example an Invensys application.

Invensys Remote Active

Value true

This publisher listens for Event changes to EPSEvents, so Ack and Clear from OASYSAM can be sent back to remote Invensys application.

Data Handling

- Data Resource Definitions
 - 01 - External Data Sources**
 - 02 - Internal Data Sources
- Log Processing Rules
- Data Processing Rules
- Replicate Data
- Variable Mapping Profiles

Messages [5]

Autosave : ON Un

Advanced Troubleshooting

Alarm Gateway logs the diagnostic information to two diagnostic systems:

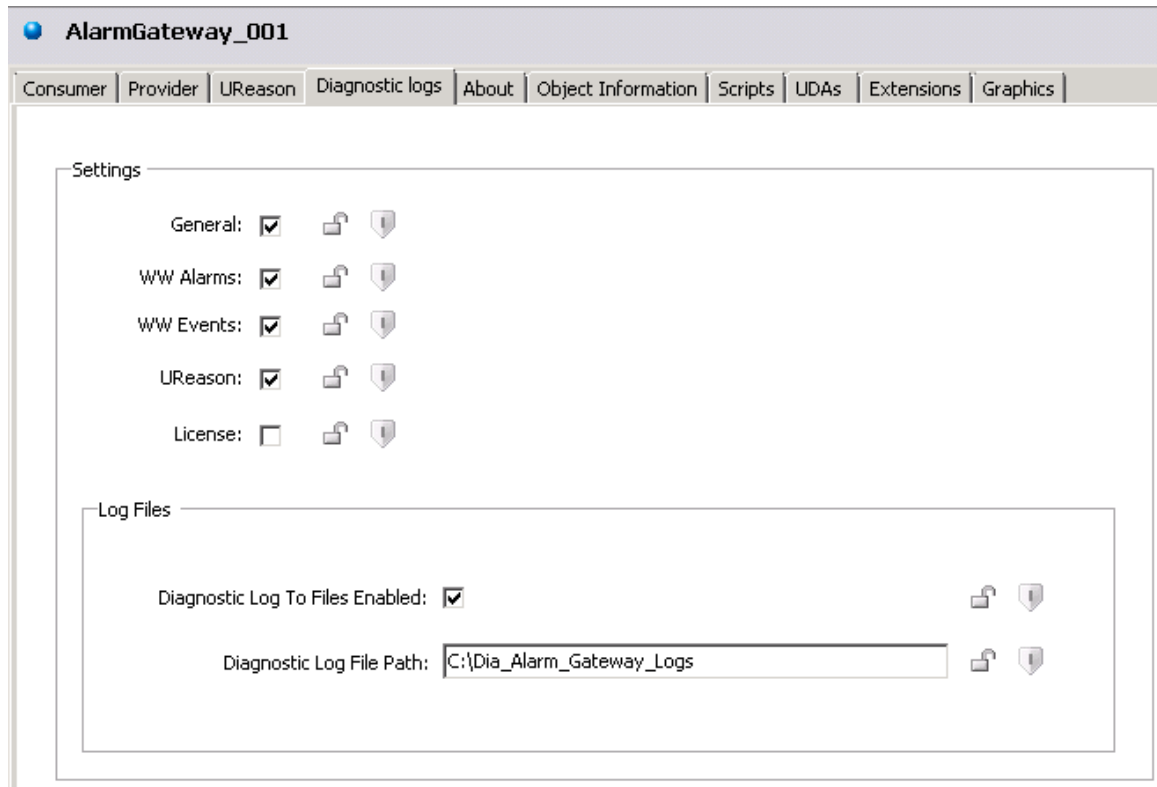
- 1) Wonderware SMC Log Viewer
- 2) Alarm Gateway custom text files (formats of log files: txt, csv, xml)

Log Flags for SMC Log Viewer

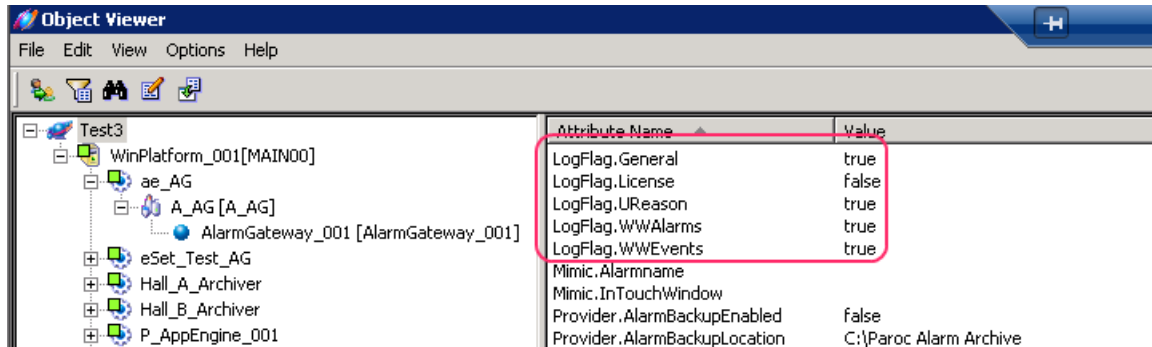
For advanced troubleshooting, it is possible to set Alarm Gateway Log Flags – the following log flags are available:

1. General – (LogFlag.General attribute) logs general diagnostic messages to SMC Log Viewer.
2. WW Alarms – (LogFlag.WWAlarms attribute) logs related with Wonderware alarms diagnostic messages to SMC Log Viewer.
3. WW Events – (LogFlag.WWEvents attribute) logs related with Wonderware events diagnostic messages to SMC Log Viewer.
4. UReason - (LogFlag.UReason attribute) logs related with UReason diagnostic messages to SMC Log Viewer.
5. License - (LogFlag.License attribute) logs related with licensing diagnostic messages to SMC Log Viewer.

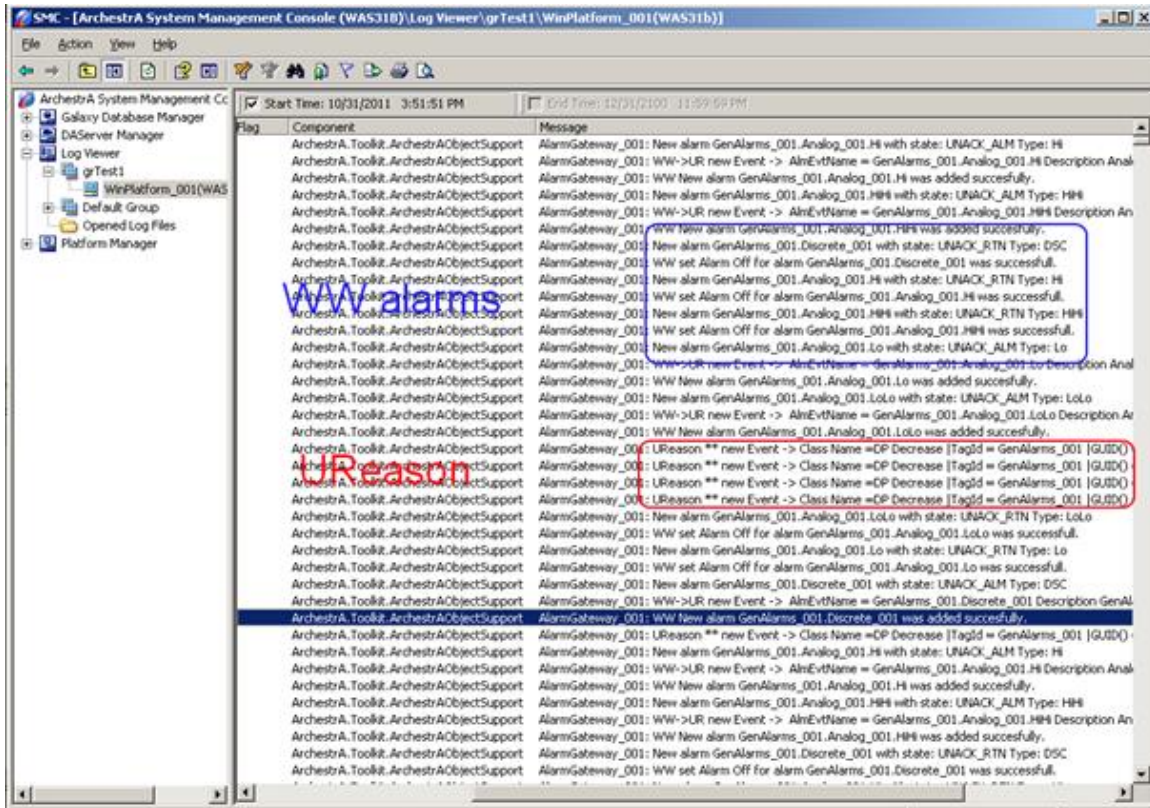
It is possible to configure Log Flags in Object Editor:



It is possible also to configure Log Flags at runtime by changing the following attributes:

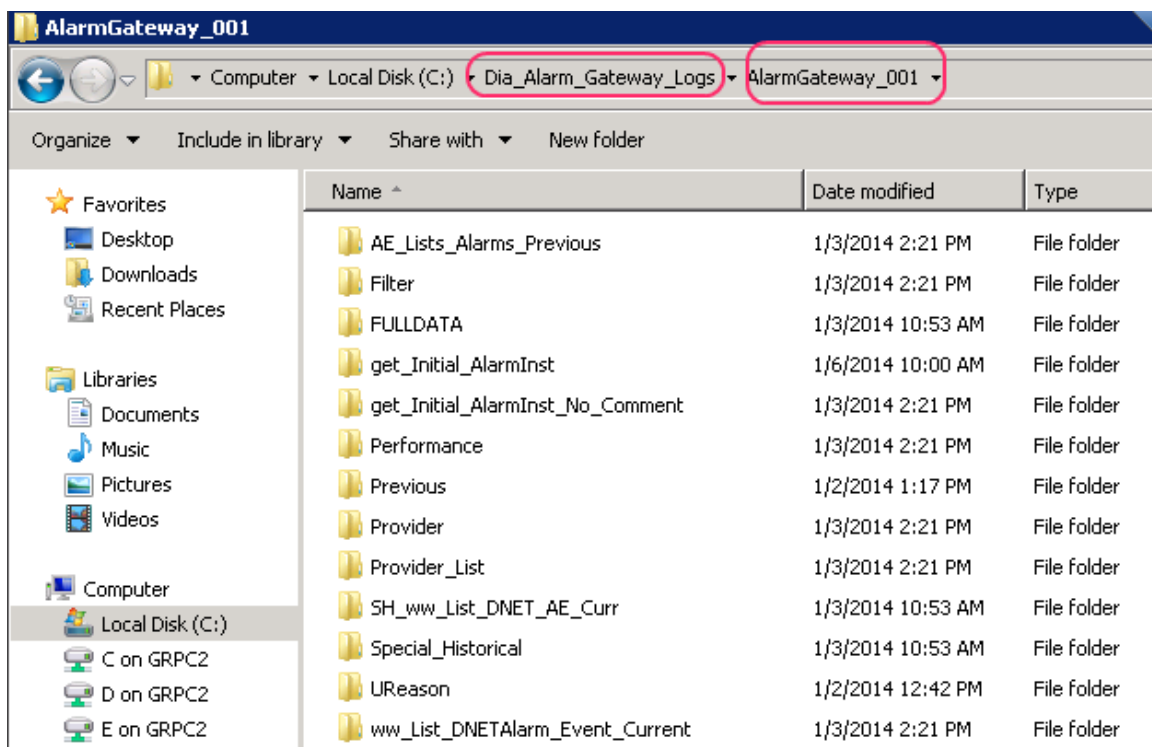
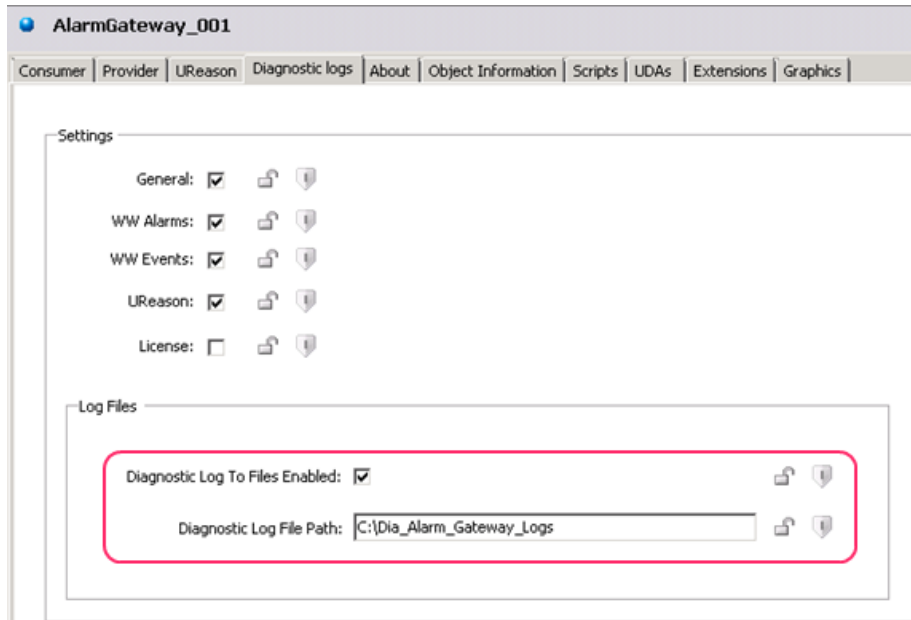


The logging example:



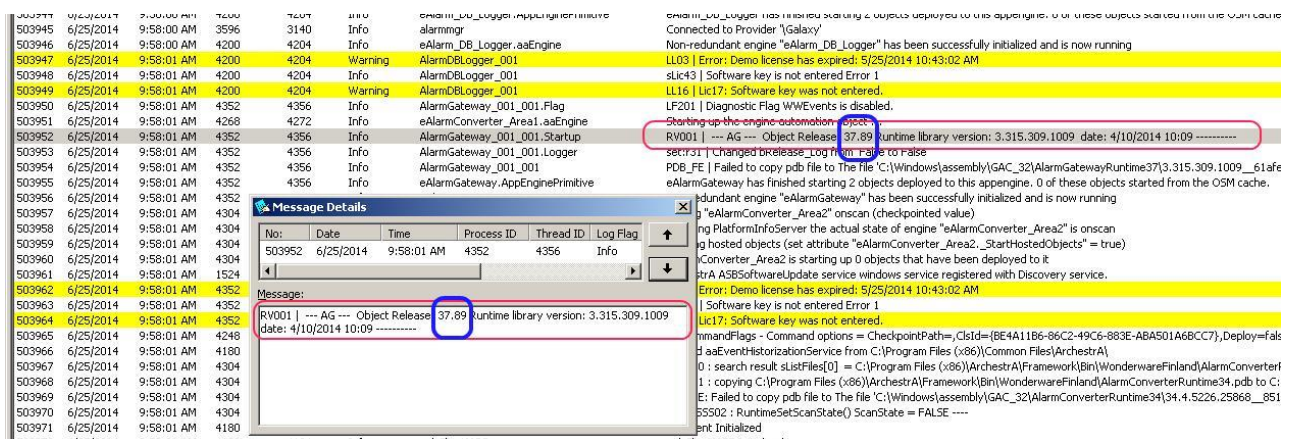
Logging to Custom log file

1. Check the **Diagnostic Log To Files Enabled**.
2. In **Diagnostic Log File Path** set the folder where to store the log files.

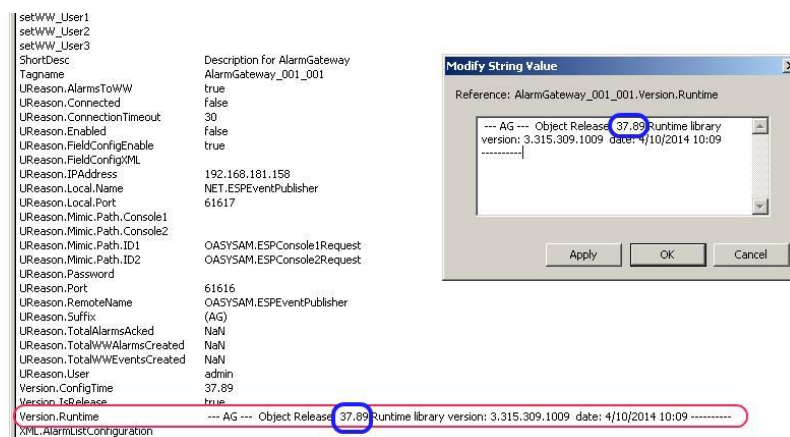


Object upgrade procedure

- 1) Open ArchestrA IDE and undeploy all Application Engine(s) that are hosting Alarm Gateway object(s).
- 2) Import the new version of Alarm Gateway Object.
- 3) Close and reopen ArchestrA IDE to update the object editor.
- 4) Deploy Alarm Gateway object host platform to install the software update.
- 5) Deploy all Application Engine(s) that are hosting Alarm Gateway object(s) to load the latest Alarm Gateway runtime libraries.
- 6) The Alarm Gateway Object current version installed can be find out in Log Viewer in the message starting with "RV001":



As well, the Alarm Gateway Object current version installed can be find out in Object Viewer by examining the content of Alarm Gateway attribute Version.Runtime:



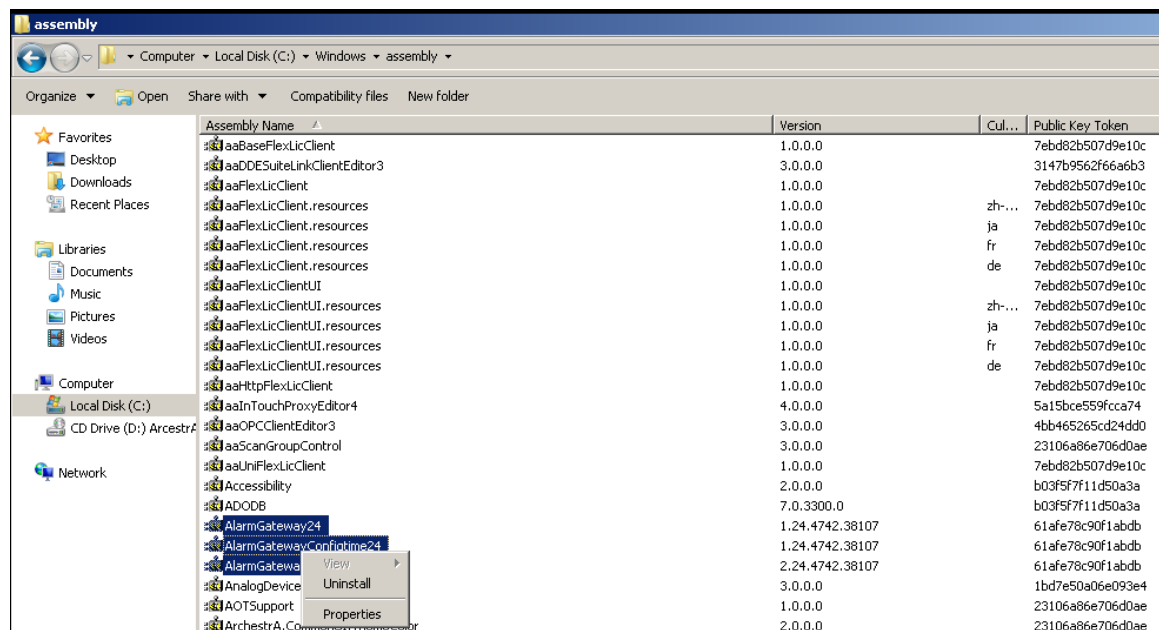
Object clean uninstall procedure

This procedure can be used to fully uninstall the Alarm Gateway object.

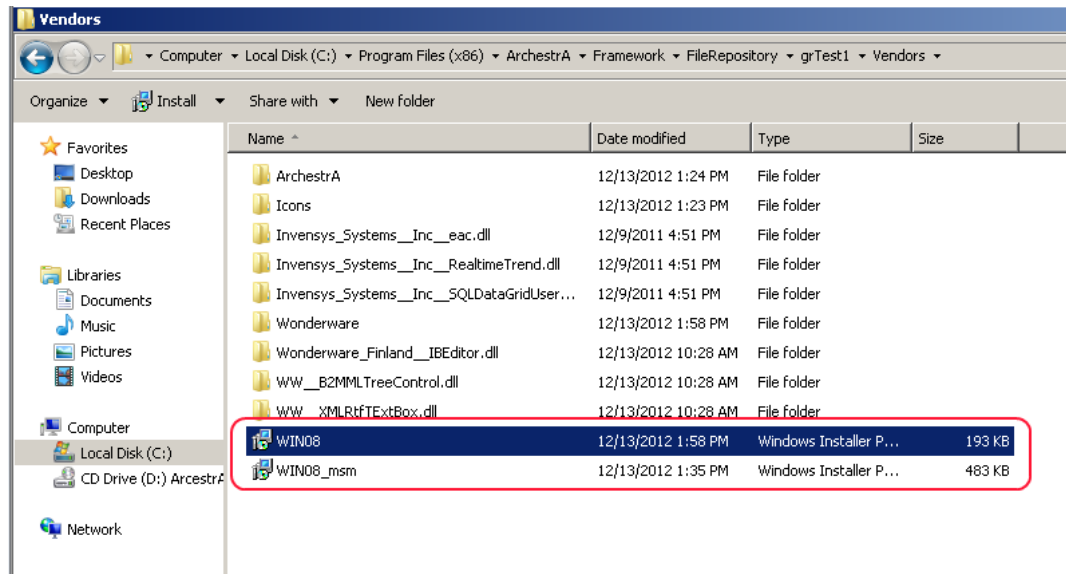
Can be used to downgrade to previous object version or to fix Alarm Gateway object upgrade issues.

Note: this procedure must be performed on **all WAS nodes where Alarm Gateway object was used/installed** (IDE node, object nodes).

- 1) Undeploy all **WinPlatforms** that host Alarm Gateway object.
- 2) Delete all Alarm Gateway instances and templates from Galaxy.
- 3) Close ArchestrA IDE.
- 4) Uninstall manually the Alarm Gateway object assemblies in case they still are installed:
 - a. Browse to **C:\Windows\assembly** folder, select all Assemblies named **AlarmGatewayXX**, were XX is the Alarm Gateway object version number, e.g. 24.
 - b. Open the context menu by clicking right mouse button and select the **Uninstall** option:

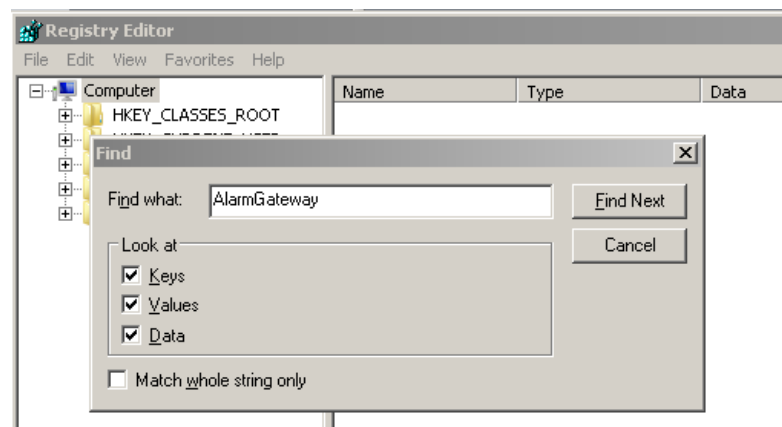


- 5) Delete MSI installers (.msi files) generated by WAS, containing links to deleted/invalid files from: **C:\Program Files (x86)\ArchestrA\Framework\FileRepository\<Your Galaxy Name>\Vendors** folder. The **<Your Galaxy Name>** is your galaxy name e.g. **grTest1**, and .msi files are named like **<User name>.msi**, where **<User name>** is the currently logged user name – user that was used to install object, for example, WIN08.msi:



6) Delete the temporary files from C:\Windows\Temp folder.

7) Delete all entries that contain **AlarmGateway** from Windows registry:



8) Restart the computer.

WONDERWARE FINLAND
Alarm Gateway Object
Revision History

Jun 2011	Rev 1.0	First Release
Jun 2011	Rev 1.1	Alarm Group Hierarchy XML “Associated Attribute” and “Description” changed
Sep 2011	Rev 1.2	“Custom attributes” and “UReason gateway” added.
Sep 2011	Rev 1.3	“Custom attributes” for “UReason gateway” added. Mimic windows functionality added.
Oct 2011	Rev 1.4	“Installing the Alarm Gateway Object” section modified. “Troubleshooting” and “Object upgrade procedure” sections added.
Mar 2012	Rev 1.5	Exposed Alarm field feature added.
Jul 2012	Rev 1.6	Updated Exposed attributes section.
Aug 2012	Rev. 1.7	added section Custom Acked alarm comment field.
Oct 2012	Rev. 1.9	Object version 17 updates.
Dec 2012	Rev. 1.10	Added object clean uninstall procedure.
Dec 2013	Rev. 1.11	Corrections in manual Table of Contents, headings and contents of all chapters.
Jun 2014	Rev. 1.12	“Object upgrade procedure” and “Object clean uninstall procedure” sections modified. Corrections in manual text.